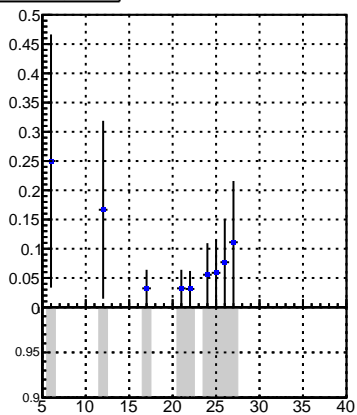
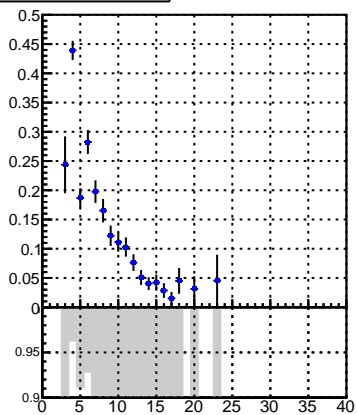
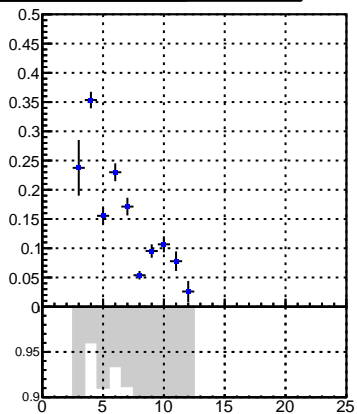
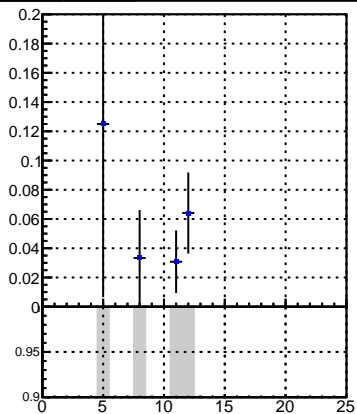
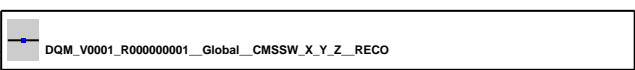
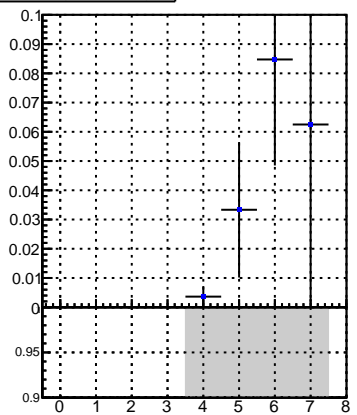
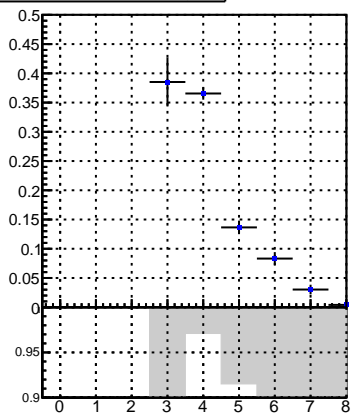


Efficiency vs hit**fake+duplicates vs hits****Efficiency****Efficiency vs pixel layer****fake+duplicates vs pixel layers****Efficiency vs 3D layer**