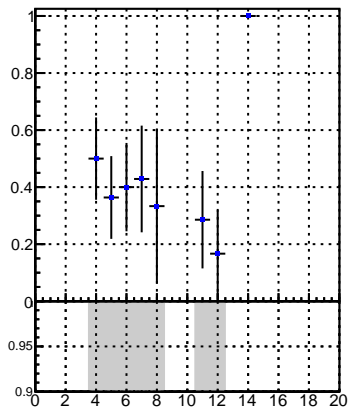
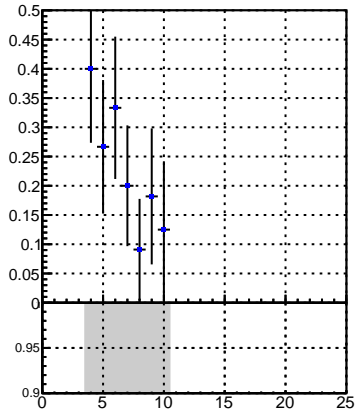


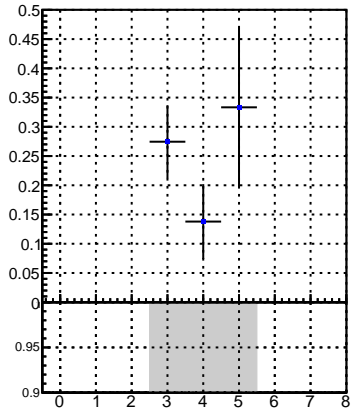
fake+duplicates vs hits



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fake+duplicates vs pixel layers



fake+duplicates vs 3D layers

