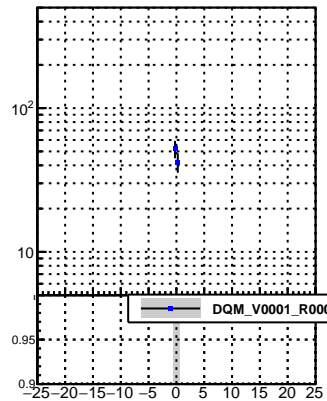
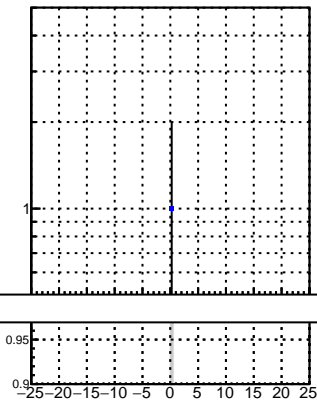
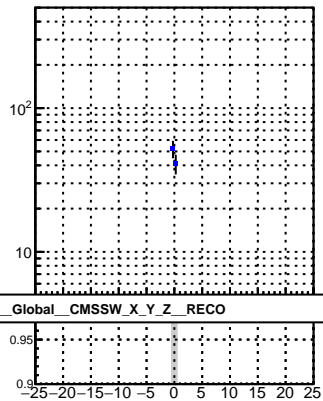
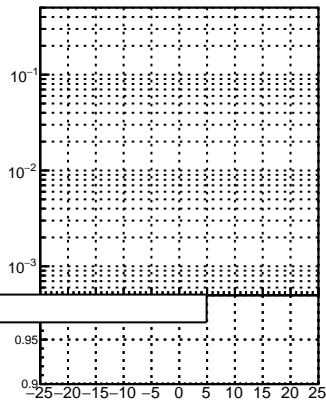
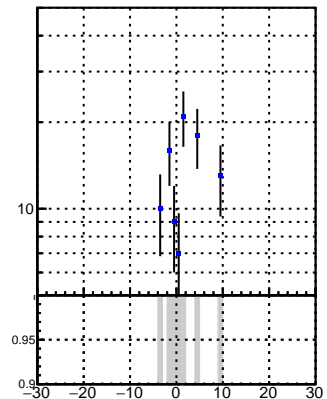
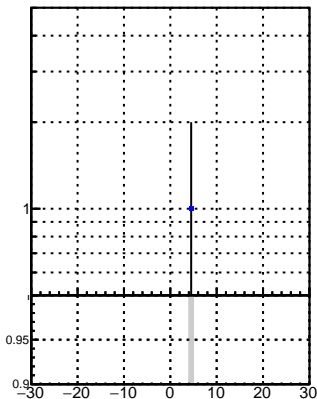
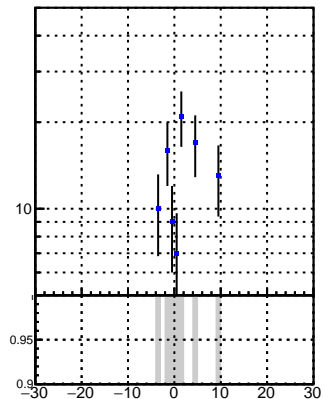


N of reco track vs dx_yN of associated (recoToSim) tracks vs dx_yN of associated (recoToSim) looper tracks vs dx_y

N of reco track vs dz



N of associated (recoToSim) tracks vs dz



N of associated (recoToSim) looper tracks vs dz

