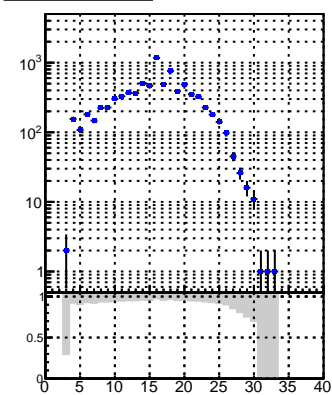
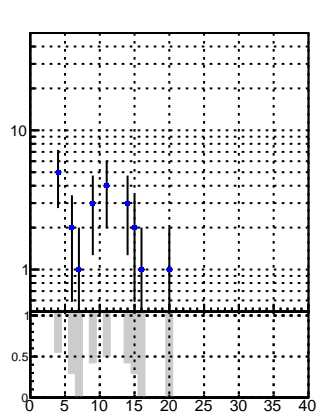
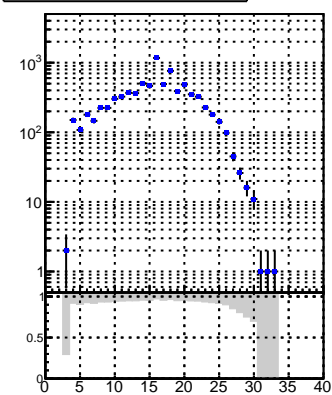


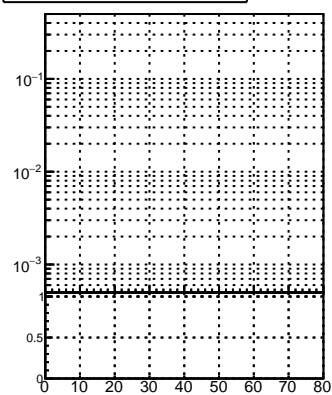
N of reco track vs hit



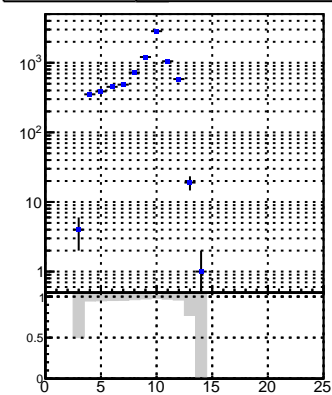
N of associated (recoToSim) tracks vs hit



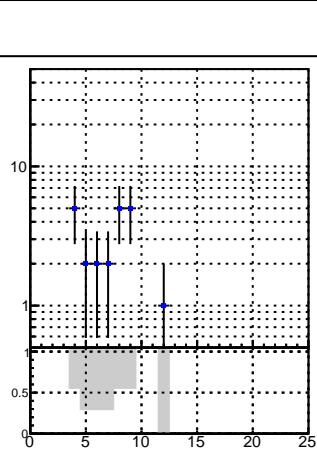
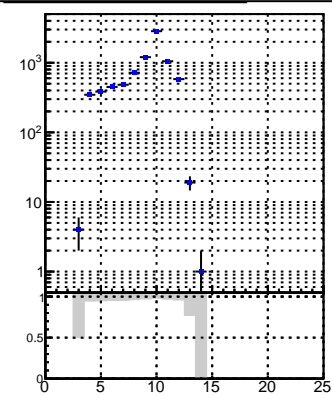
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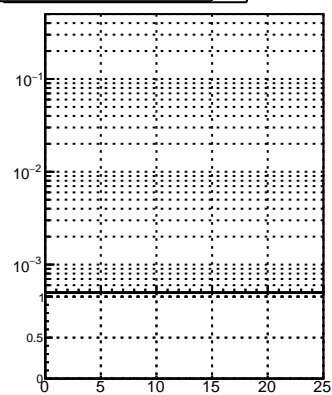
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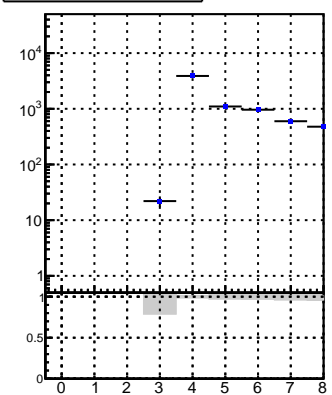
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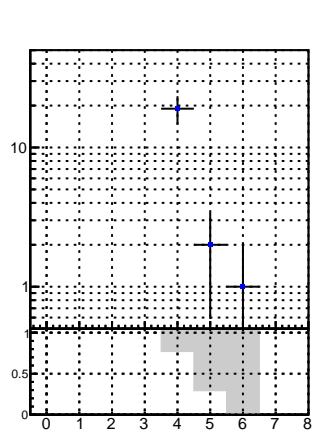
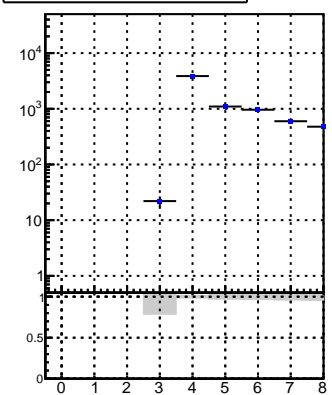
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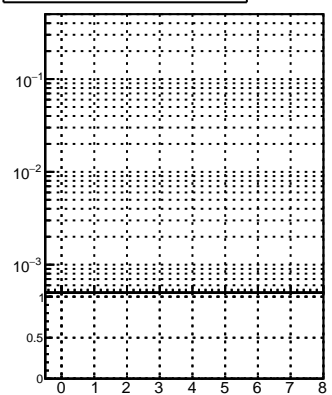
N of reco track vs pixellayer



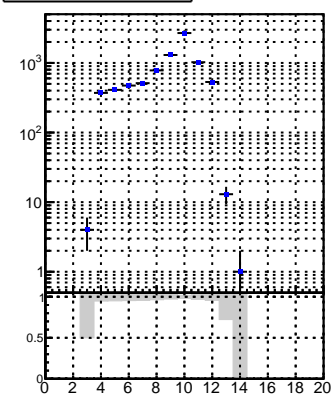
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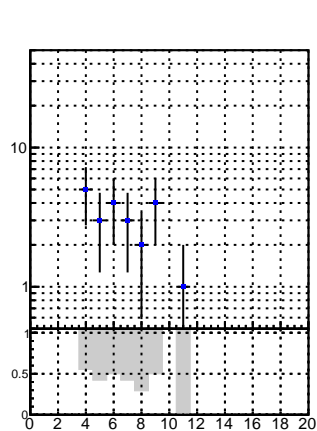
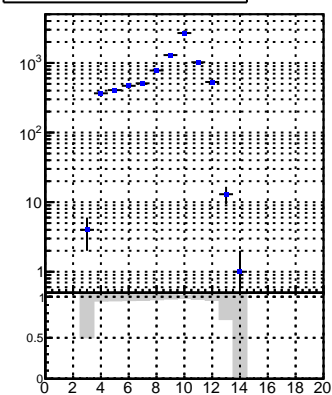
N of associated (recoToSim) duplicate tracks vs pixellayer



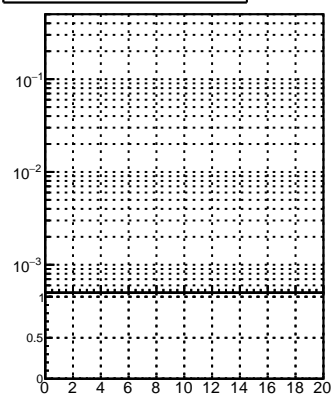
N of reco track vs 3D layer



N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer



oob
trackingLST-rmIS-mask-8c1d76e