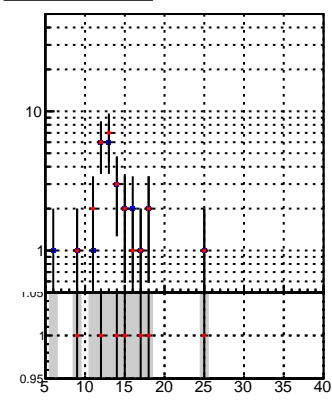
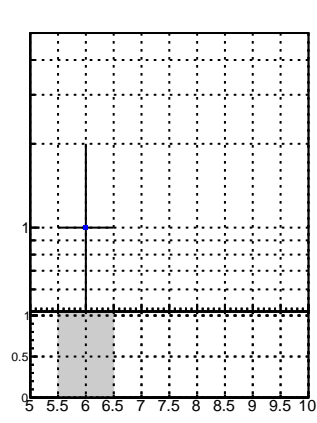
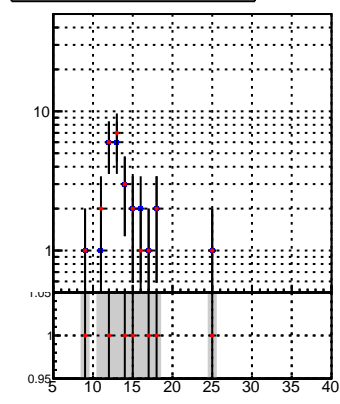


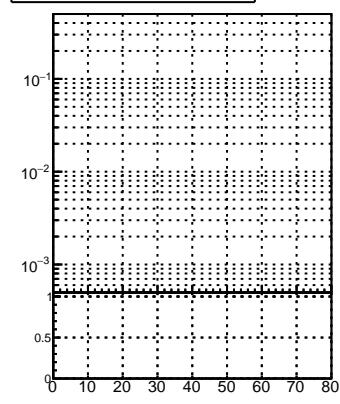
N of reco track vs hit



N of associated (recoToSim) tracks vs hit

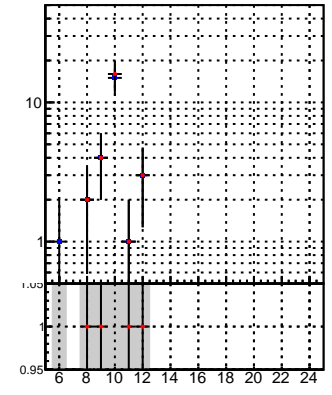


N of associated (recoToSim) duplicate tracks vs hit

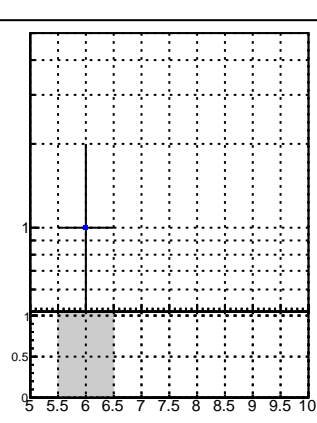
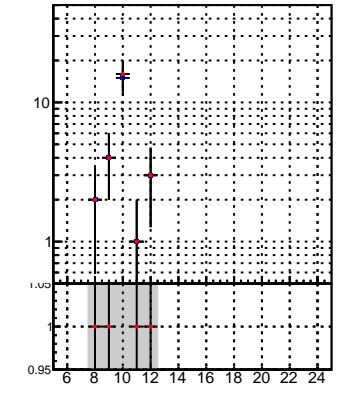


Legend: **oob** (blue line with dots), **trackingLST-rmIS-mask-8c1d76e** (red line with dots). A small box labeled '3 layer' is on the right.

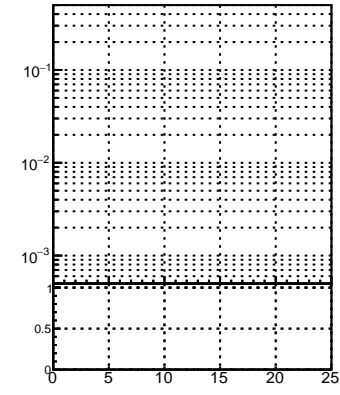
N of reco track vs hit



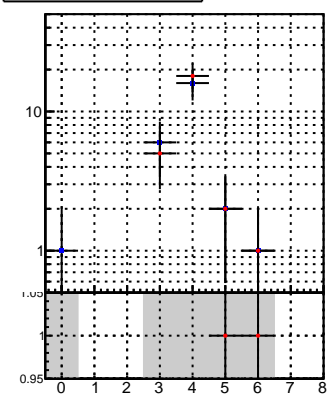
N of associated (recoToSim) tracks vs hit



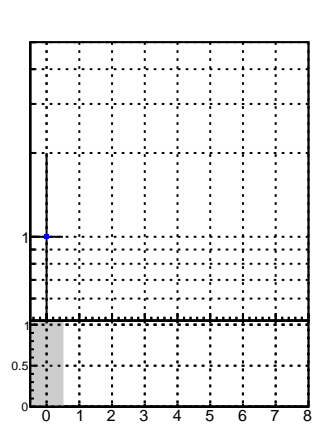
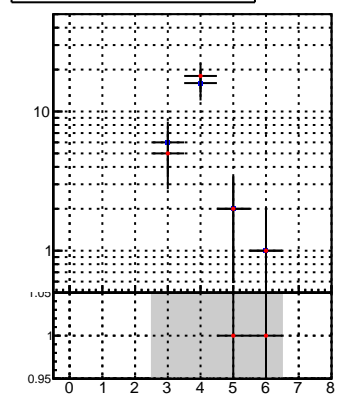
N of associated (recoToSim) duplicate tracks vs hit



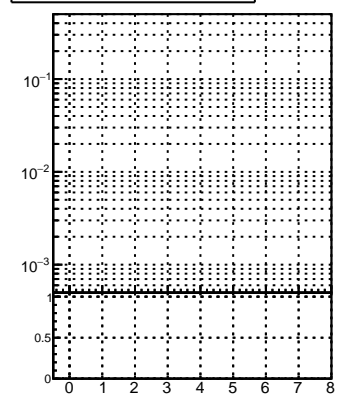
N of reco track vs pixellayer



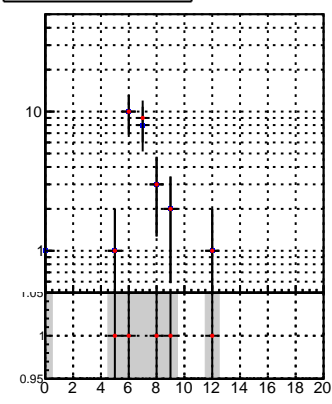
N of associated (recoToSim) tracks vs pixellayer



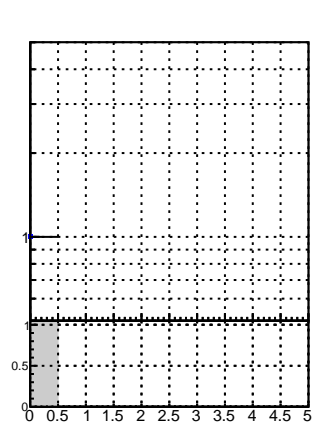
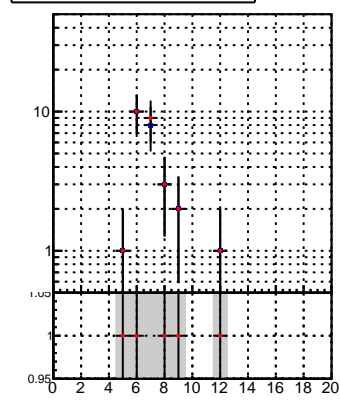
N of associated (recoToSim) duplicate tracks vs pixellayer



N of reco track vs 3D layer



N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer

