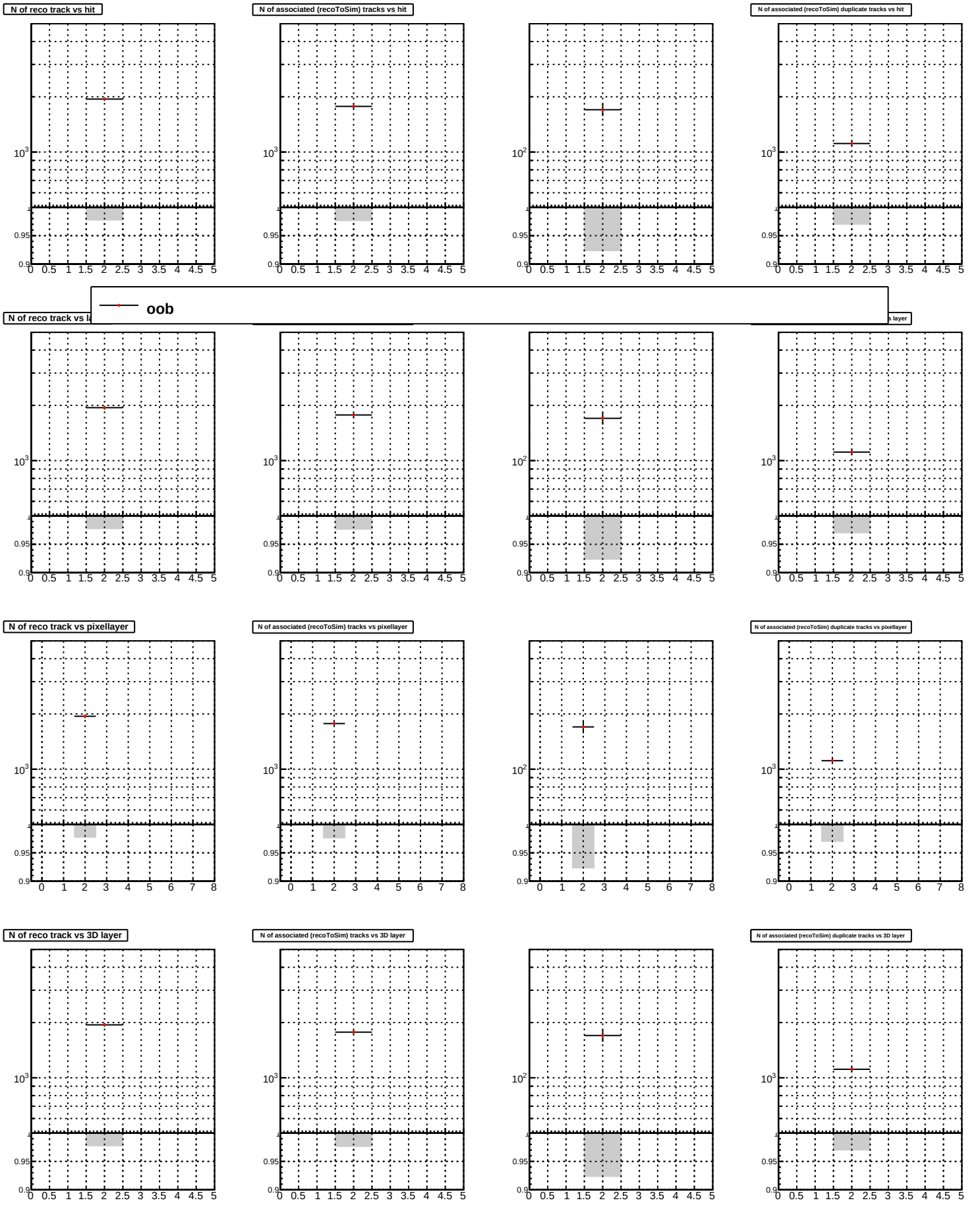
N of reco track vs hit
N of associated (recoToSim) tracks vs hit
N of associated (recoToSim) duplicate tracks vs hit
oob
N of reco track vs pixellayer
N of associated (recoToSim) tracks vs pixellayer
N of associated (recoToSim) duplicate tracks vs pixellayer
N of reco track vs 3D layer
N of associated (recoToSim) tracks vs 3D layer
N of associated (recoToSim) duplicate tracks vs 3D layer