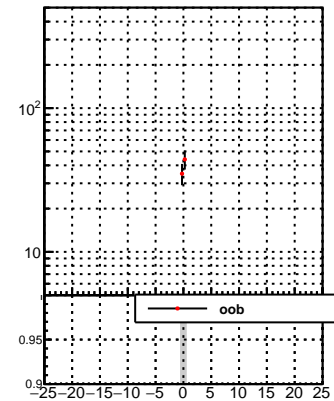
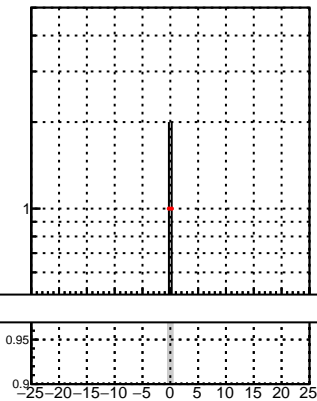
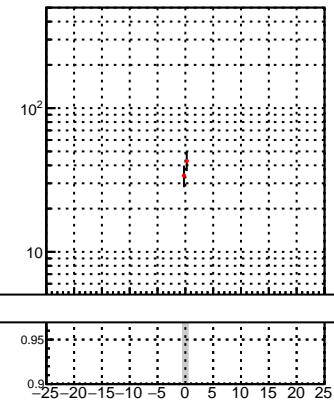
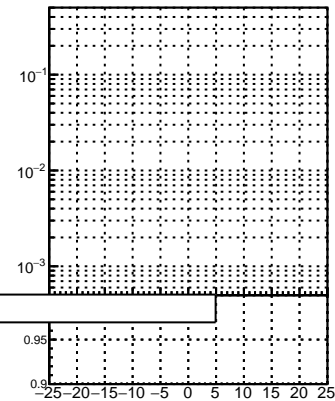
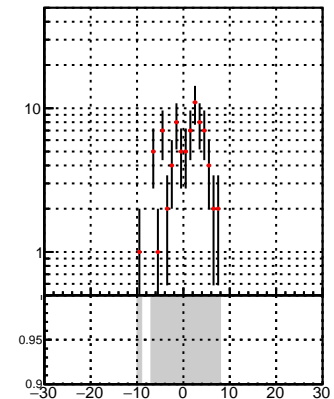
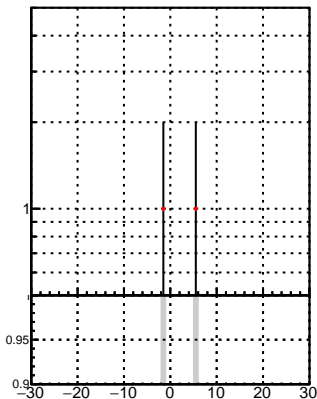
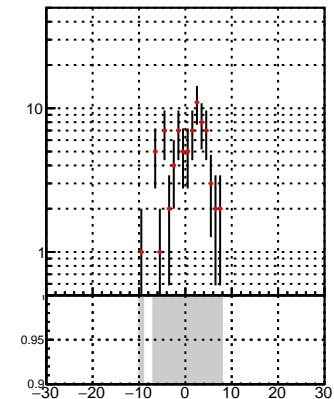


N of reco track vs dx<sub>y</sub>N of associated (recoToSim) tracks vs dx<sub>y</sub>N of associated (recoToSim) looper tracks vs dx<sub>y</sub>

N of reco track vs dz



N of associated (recoToSim) tracks vs dz



N of associated (recoToSim) looper tracks vs dz

