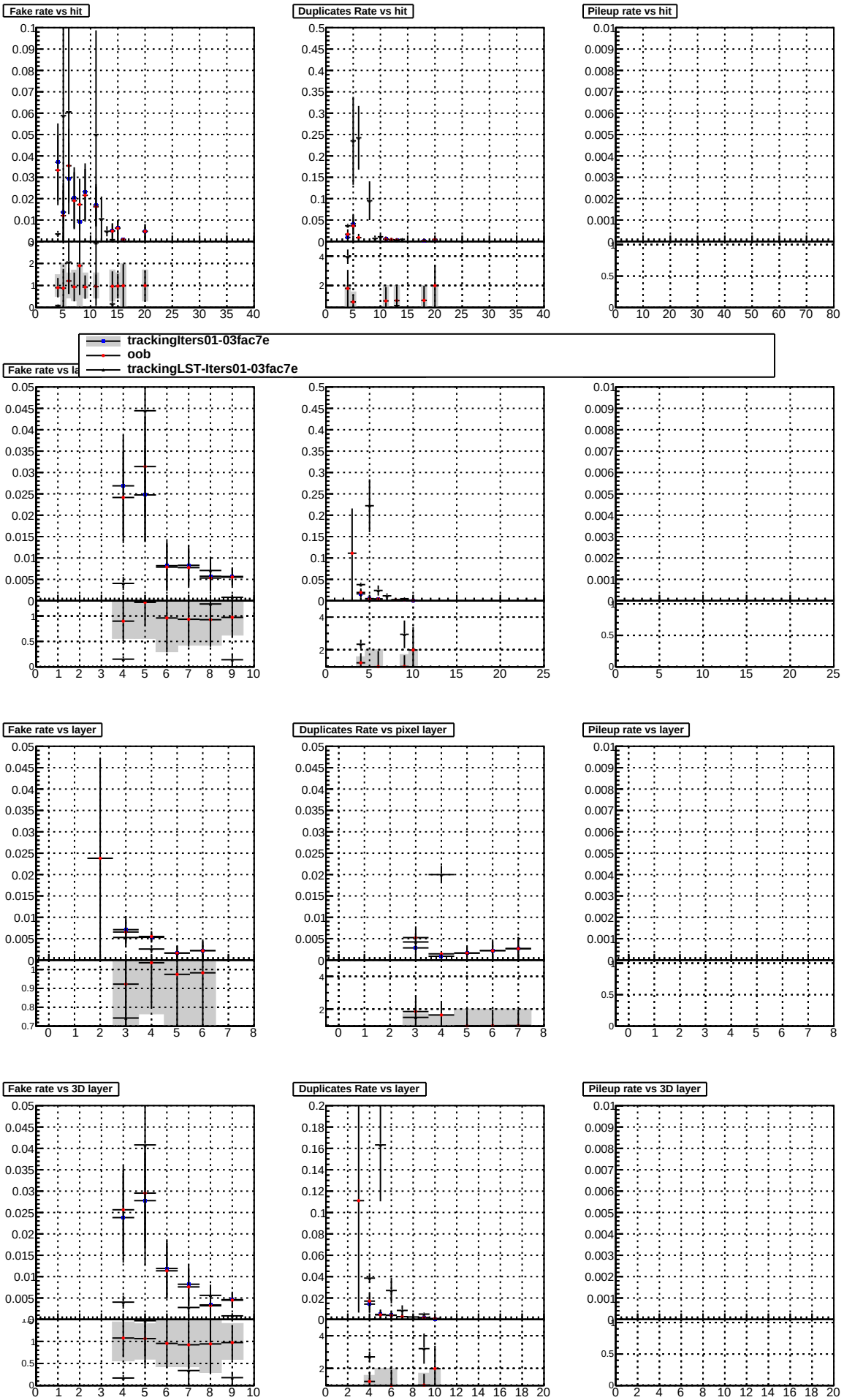
Fake rate vs hit
Duplicates Rate vs hit
Pileup rate vs hit
trackingIters01-03fac7e
oob
trackingLST-Iters01-03fac7e
Fake rate vs layer
Duplicates Rate vs pixel layer
Pileup rate vs layer
Fake rate vs 3D layer
Duplicates Rate vs layer
Pileup rate vs 3D layer