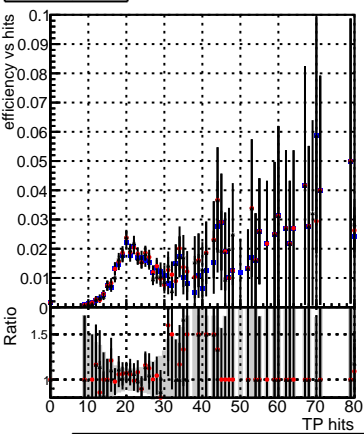
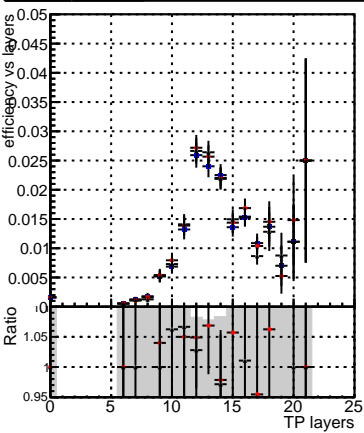
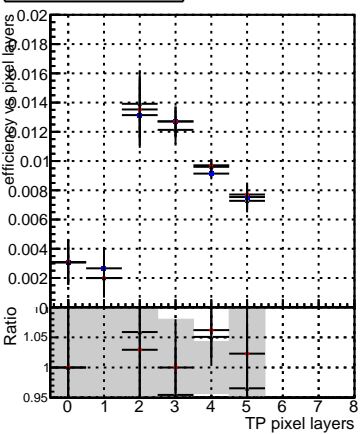


Efficiency vs hit

■ DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100
● DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100_pTCutOverlap0p0
▲ DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100_pTCutOverlap0p0_dynamicChi2CutOverlap

**Efficiency vs pixel layer****Efficiency vs 3D layer**