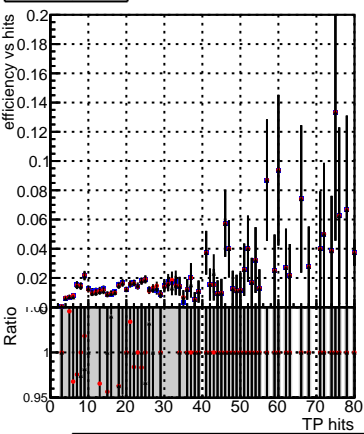
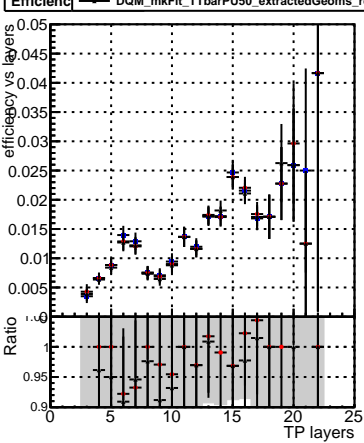
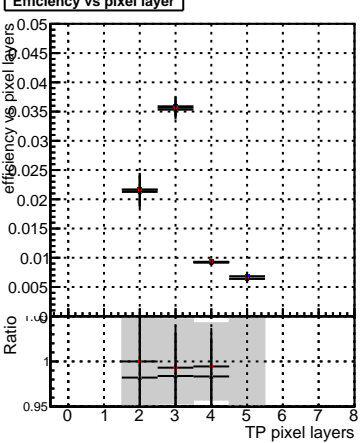
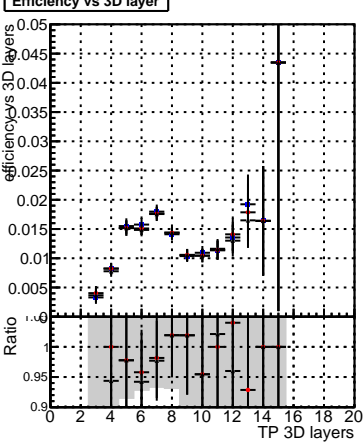


Efficiency vs hit**Efficiency****Efficiency vs pixel layer****Efficiency vs 3D layer**

■ DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100
● DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100_pTCutOverlap0p0
▲ DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100_pTCutOverlap0p0_dynamicChi2CutOverlap