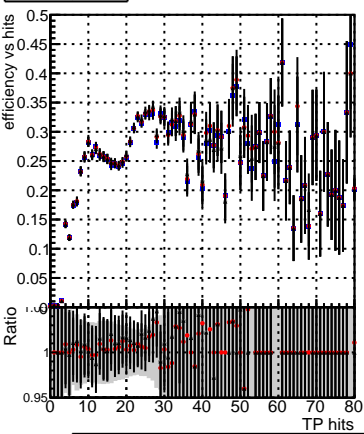
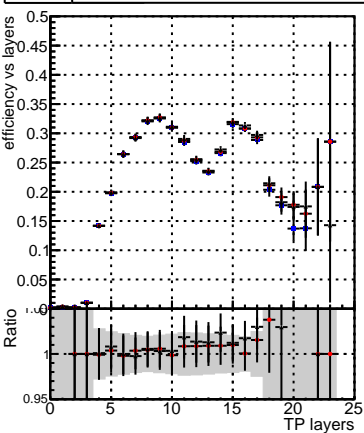
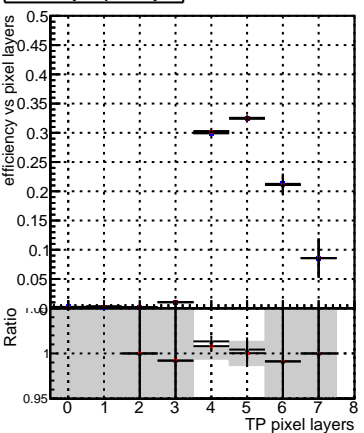
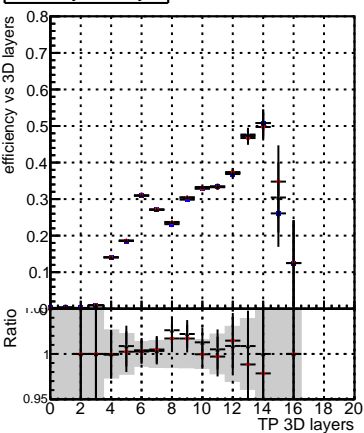


Efficiency vs hit**Efficiency****Efficiency vs pixel layer****Efficiency vs 3D layer**

- DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100
- DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100_pTCutOverlap0p0
- DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100_pTCutOverlap0p0_dynamicChi2CutOverlap