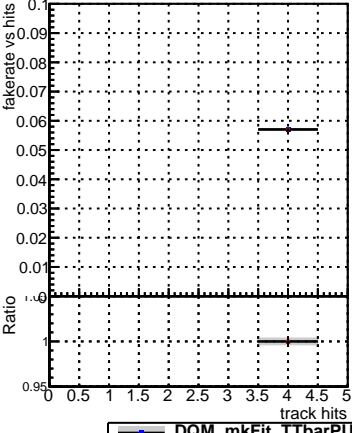
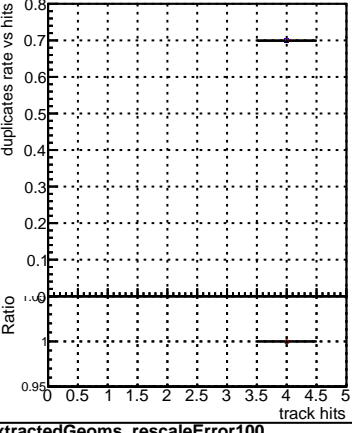
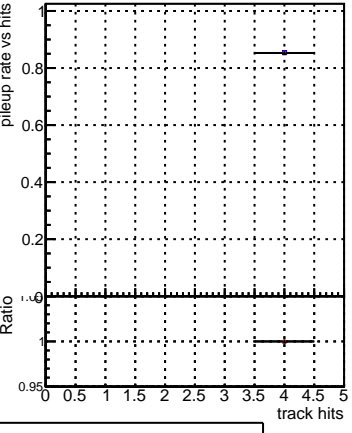
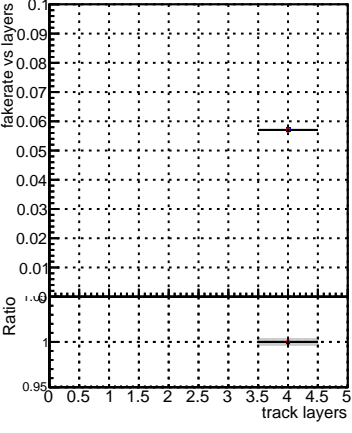
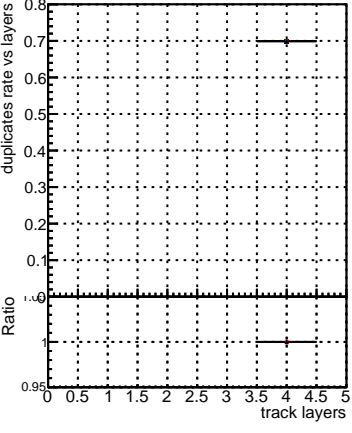
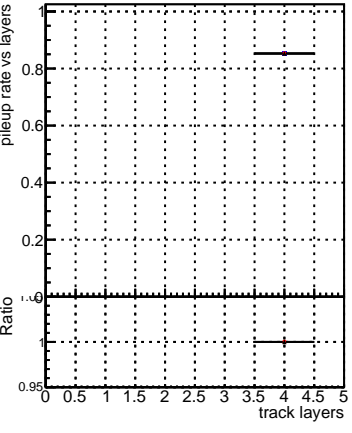
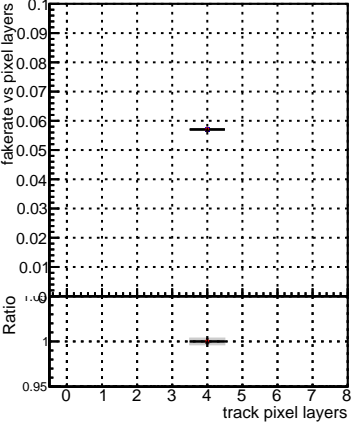
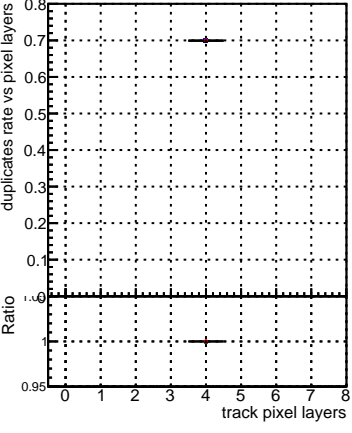
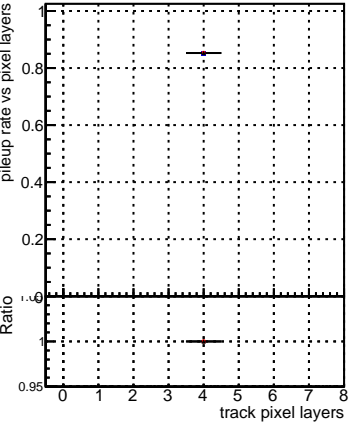
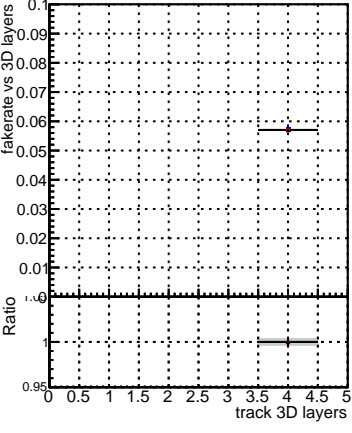
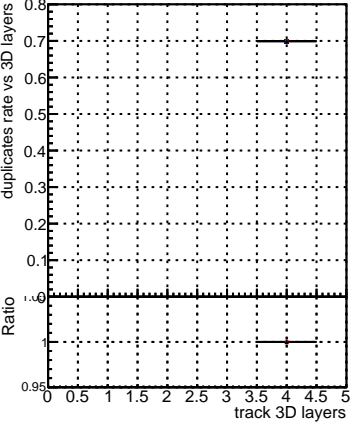


**Fake rate vs hit****Duplicates Rate vs hit****Pileup rate vs hit**

—•— DQM\_mkFit\_TTbarPU50\_extractedGeoms\_rescaleError100  
—•— DQM\_mkFit\_TTbarPU50\_extractedGeoms\_rescaleError100\_pTCutOverlap0p0  
—•— DQM\_mkFit\_TTbarPU50\_extractedGeoms\_rescaleError100\_pTCutOverlap0p0\_dynamicChi2CutOverlap

**Fake rate vs layer****Duplicates Rate vs layer****Pileup rate vs layer****Fake rate vs pixel layer****Duplicates Rate vs pixel layer****Pileup rate vs pixel layer****Fake rate vs 3D layer****Duplicates Rate vs layer****Pileup rate vs 3D layer**