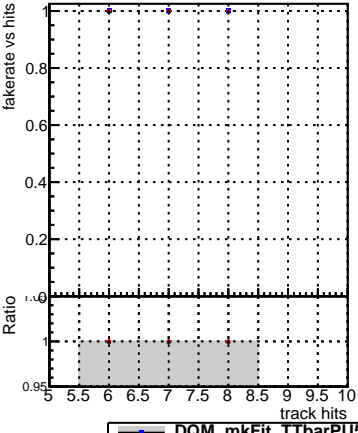
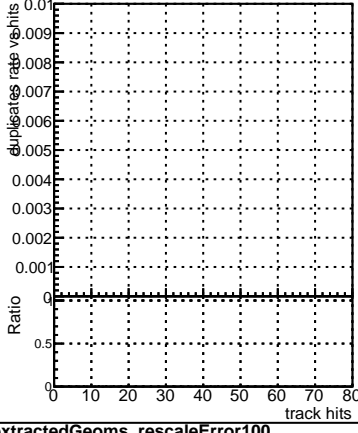


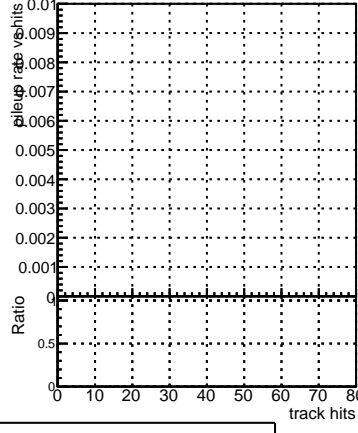
Fake rate vs hit



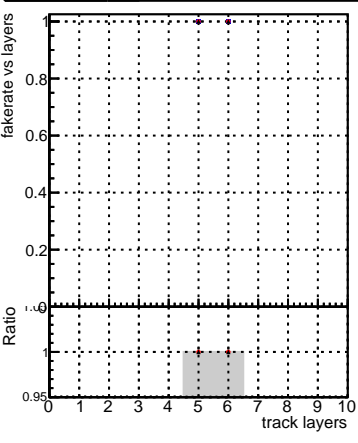
Duplicates Rate vs hit



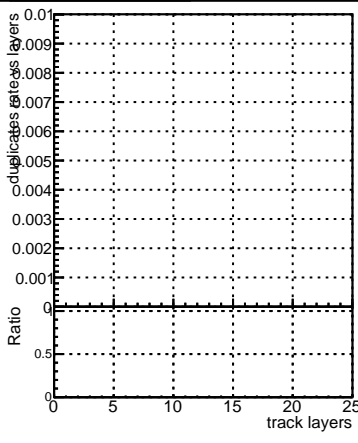
Pileup rate vs hit



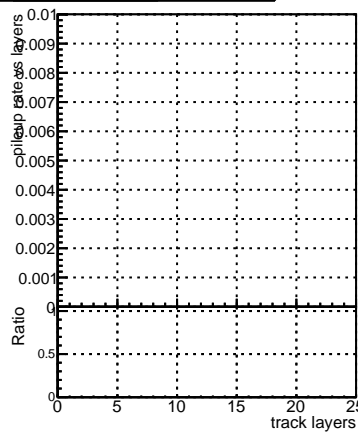
Fake rate vs layer



Duplicates Rate vs layer

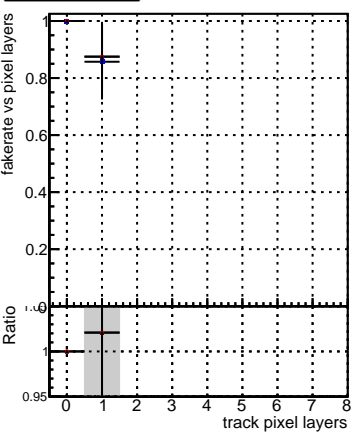


Pileup rate vs layer

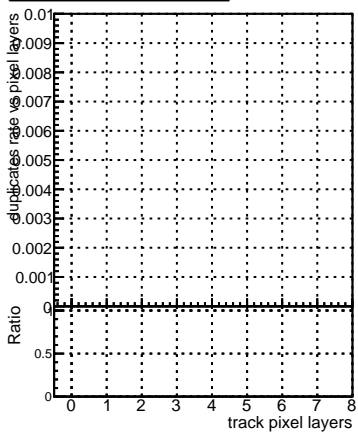


—•— DQM\_mkFit\_TTbarPU50\_extractedGeoms\_rescaleError100  
—•— DQM\_mkFit\_TTbarPU50\_extractedGeoms\_rescaleError100\_pTCutOverlap0p0  
—•— DQM\_mkFit\_TTbarPU50\_extractedGeoms\_rescaleError100\_pTCutOverlap0p0\_dynamicChi2CutOverlap

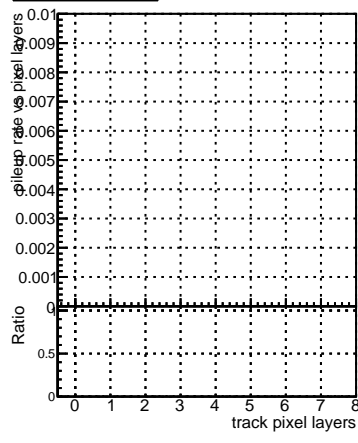
Fake rate vs pixel layer



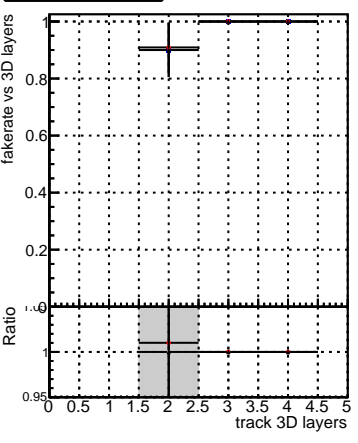
Duplicates Rate vs pixel layer



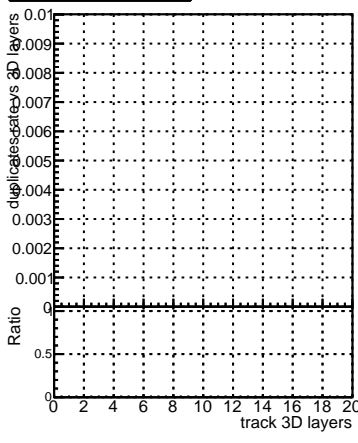
Pileup rate vs pixel layer



Fake rate vs 3D layer



Duplicates Rate vs layer



Pileup rate vs 3D layer

