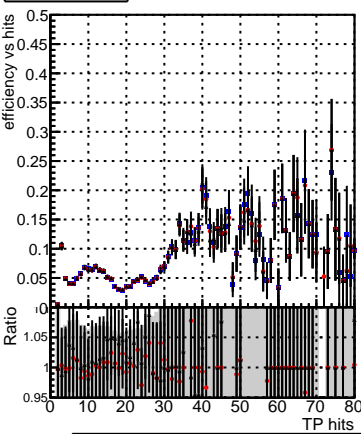
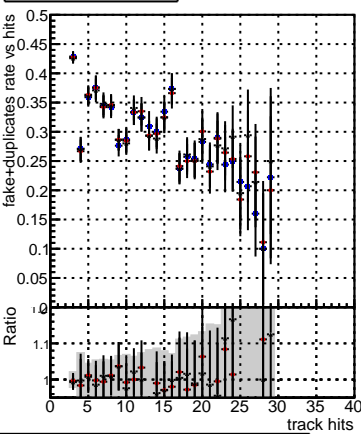
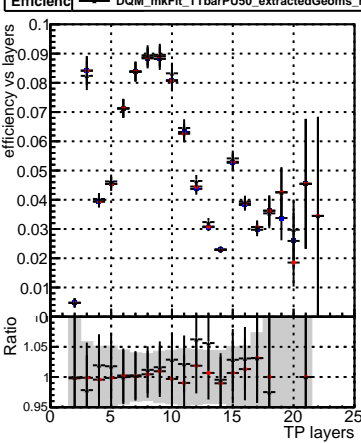
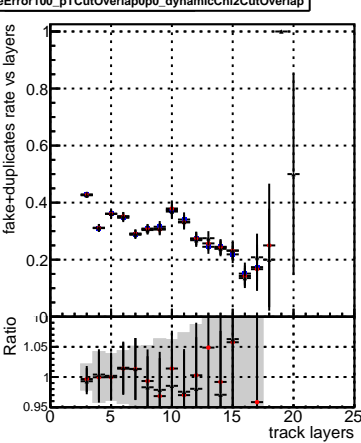
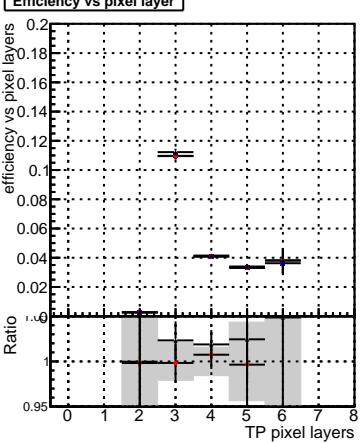
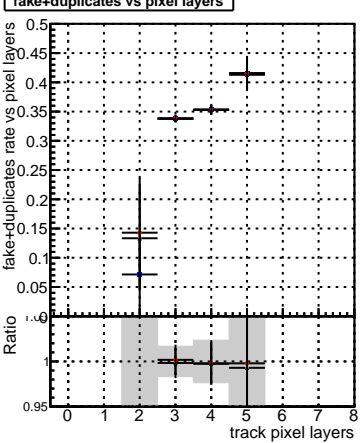
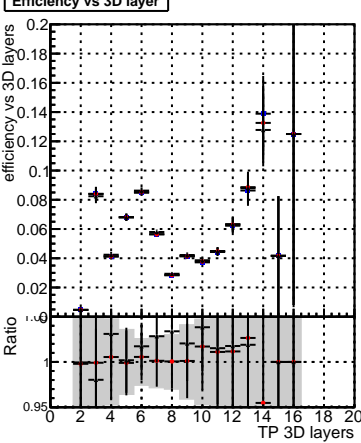


Efficiency vs hit**fake+duplicates vs hits****Efficiency vs TP layers****fake+duplicates vs track layers****Efficiency vs pixel layer****fake+duplicates vs pixel layers****Efficiency vs 3D layer****fake+duplicates vs 3D layers**