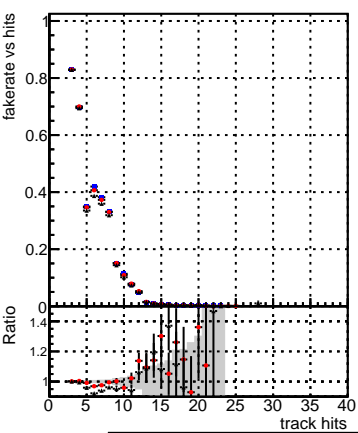
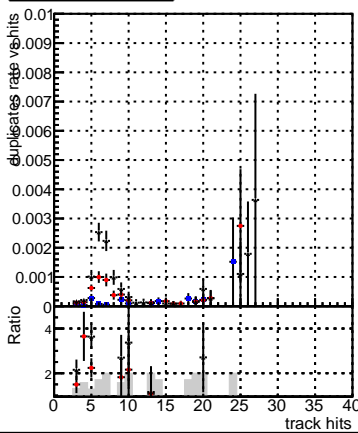
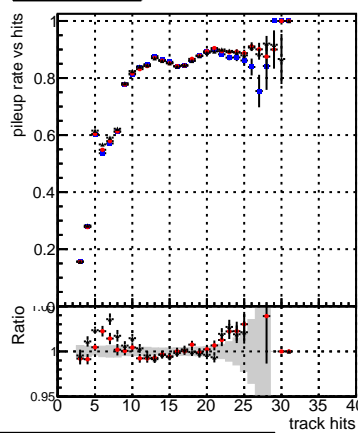
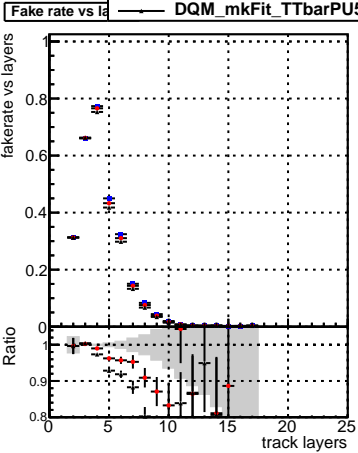
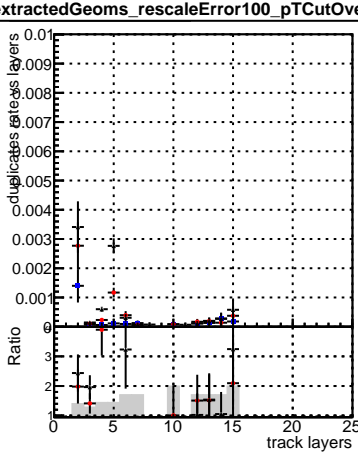
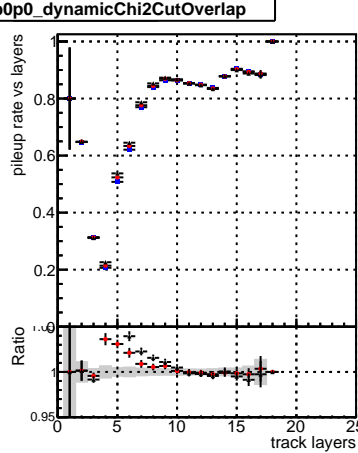
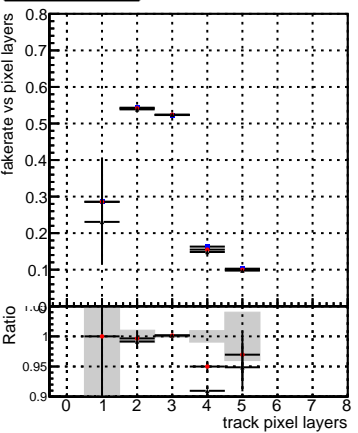
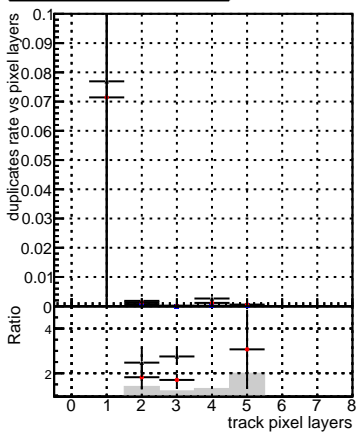
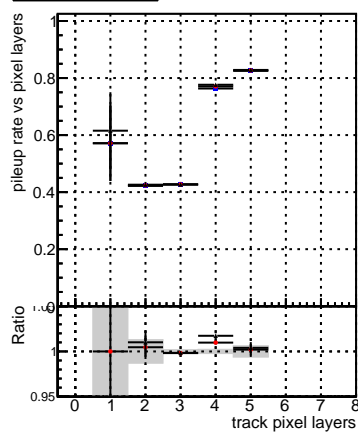
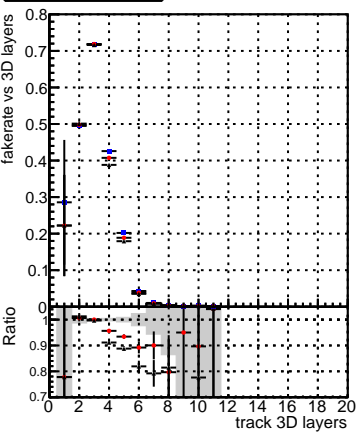
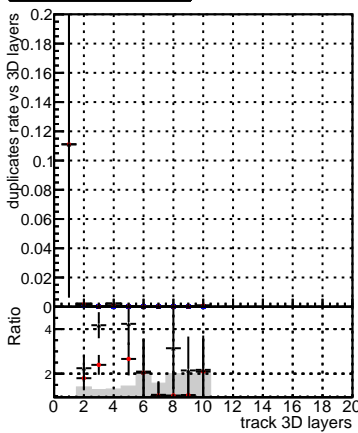


Fake rate vs hit**Duplicates Rate vs hit****Pileup rate vs hit****Fake rate vs layer****Duplicates Rate vs layer****Pileup rate vs layer**

—•— DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100
—•— DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100_pTCutOverlap0p0
—•— DQM_mkFit_TTbarPU50_extractedGeoms_rescaleError100_pTCutOverlap0p0_dynamicChi2CutOverlap

Fake rate vs pixel layer**Duplicates Rate vs pixel layer****Pileup rate vs pixel layer****Fake rate vs 3D layer****Duplicates Rate vs layer****Pileup rate vs 3D layer**