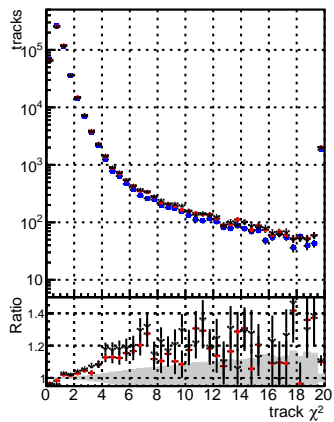
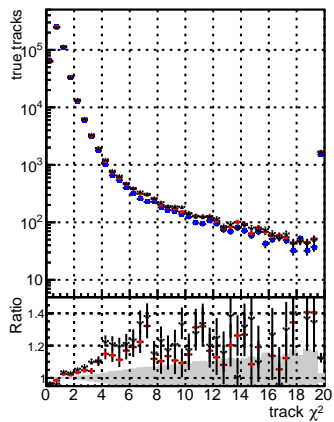


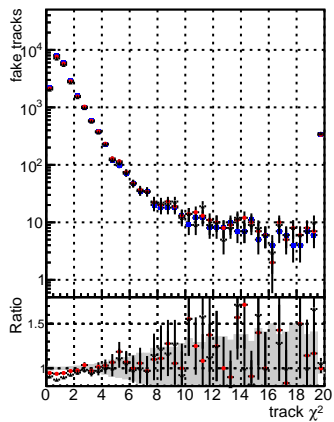
N of reco track vs normalized χ^2



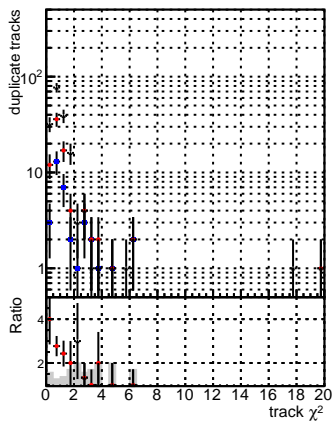
N of associated (recoToSim) tracks vs normalized χ^2



N of associated (recoToSim) fake tracks vs normalized χ^2



N of associated (recoToSim) looper tracks vs normalized χ^2



Legend for **N of reco track vs. χ^2** :

 - \bullet DGM

 - \square mFit

 - \triangle barPU50

 - \diamond extractedGeoms

 - \times rescale

 - \circ Error100

 Legend for **N of associated (recoToSim) tracks vs. χ^2** :

 - \bullet DGM

 - \square mFit

 - \triangle barPU50

 - \diamond extractedGeoms

 - \times rescale

 - \circ Error100

 Legend for **N of associated (recoToSim) fake tracks vs. χ^2** :

 - \bullet DGM

 - \square mFit

 - \triangle barPU50

 - \diamond extractedGeoms

 - \times rescale

 - \circ Error100

 Legend for **N of associated (recoToSim) looper tracks vs. χ^2** :

 - \bullet DGM

 - \square mFit

 - \triangle barPU50

 - \diamond extractedGeoms

 - \times rescale

 - \circ Error100

 - \square ptCutOverlap000

 - \triangle ptCutOverlap050

 - \diamond dynamicChi2CutOverlap

 - \times verSet

