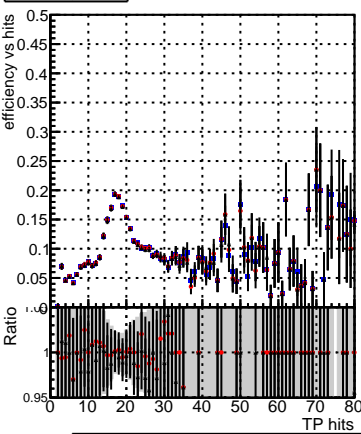
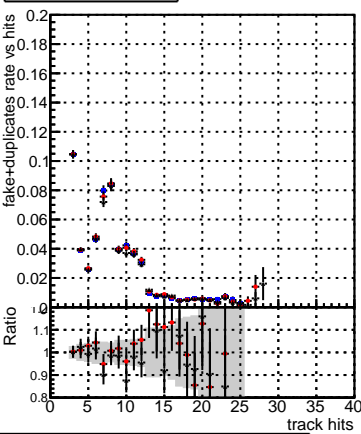
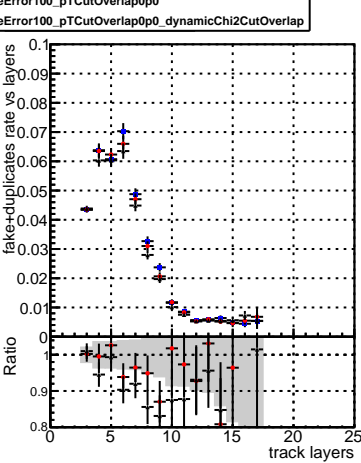
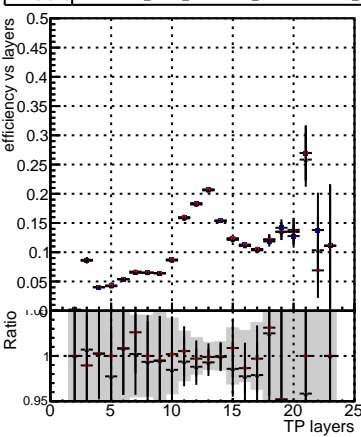
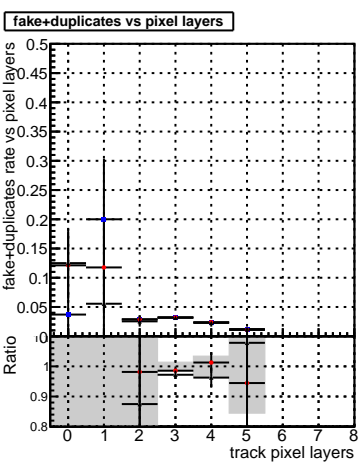
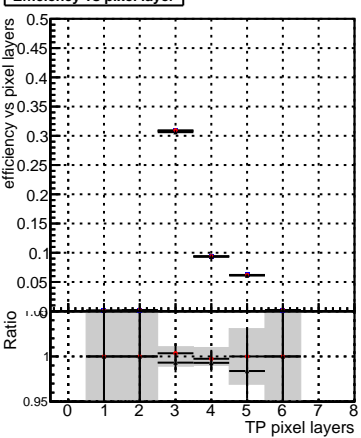


Efficiency vs hit**fake+duplicates vs hits****Efficiency vs TP layers****Efficiency vs pixel layer****Efficiency vs 3D layer**