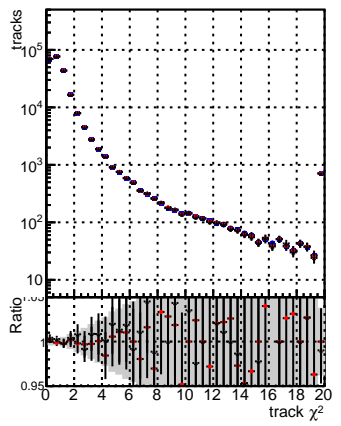
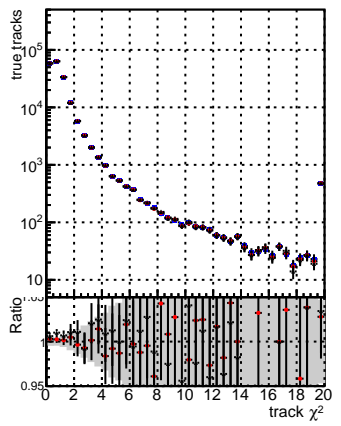


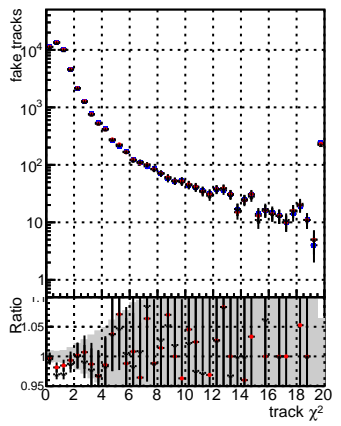
N of reco track vs normalized χ^2



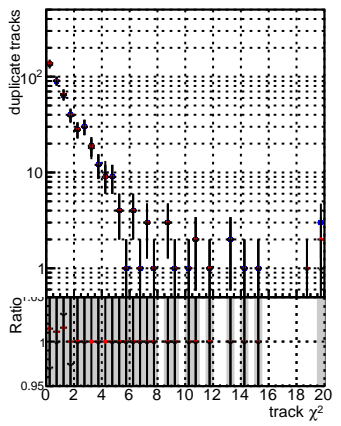
N of associated (recoToSim) tracks vs normalized χ^2



N of associated (recoToSim) fake tracks vs normalized χ^2



N of associated (recoToSim) looper tracks vs normalized χ^2



N of reco track vs. χ^2 for various methods: DGM (blue circles), mKF (black squares), tbar (red triangles), PU50 (purple diamonds), extractedGeoms (grey circles), rescale (black squares), Error100 (red triangles), pTCutOverlap0p0 (black squares), dynamicChi2CutOverlap (black squares), and verSet (black squares).

