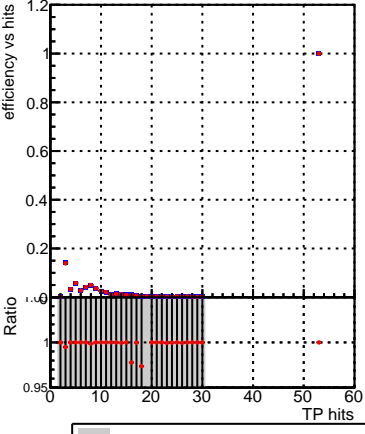
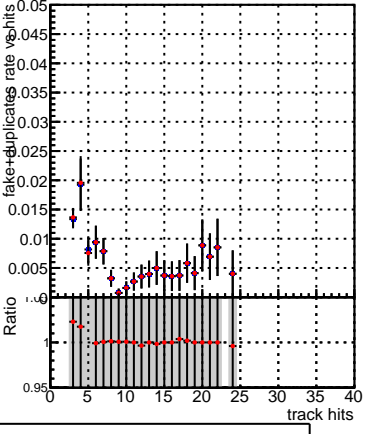
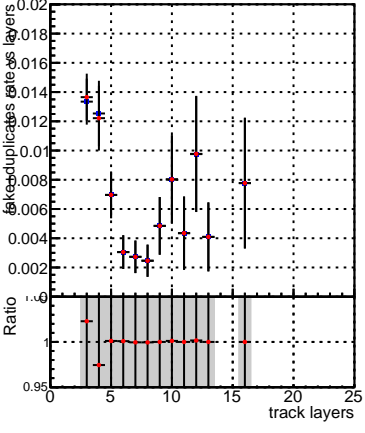
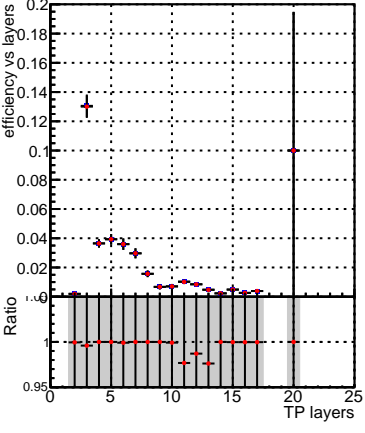
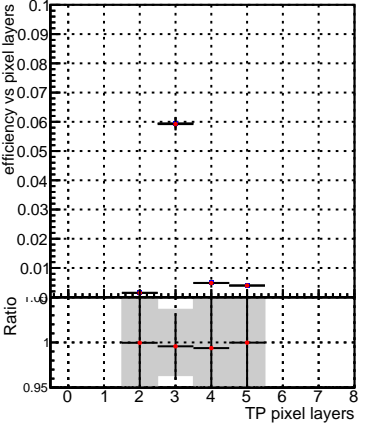
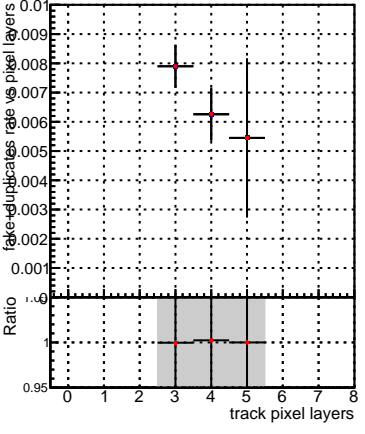
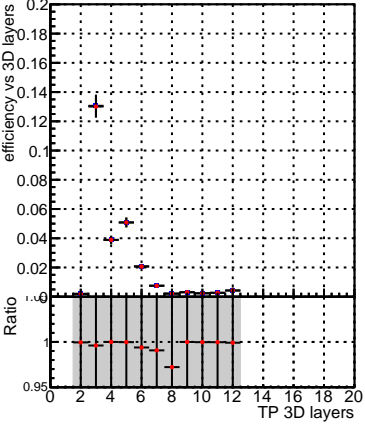


Efficiency vs hit**fake+duplicates vs hits**
Efficiency SoftQCD_default SoftQCD_ckfPixelLessStep
**Efficiency vs pixel layer****fake+duplicates vs pixel layers****Efficiency vs 3D layer****fake+duplicates vs 3D layers**