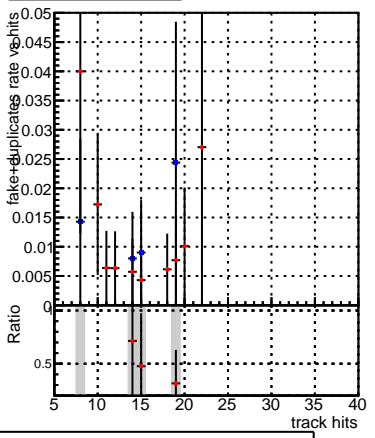
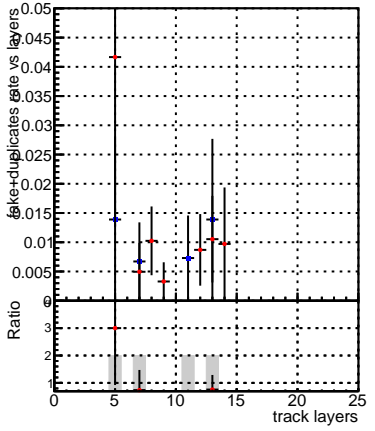
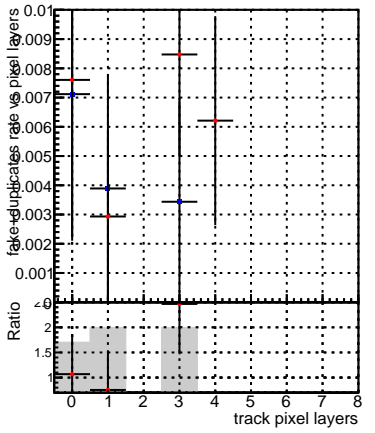


fake+duplicates vs hits

◆ SoftQCD_default
■ SoftQCD_ckfPixelLessStep

**fake+duplicates vs pixel layers****fake+duplicates vs 3D layers**