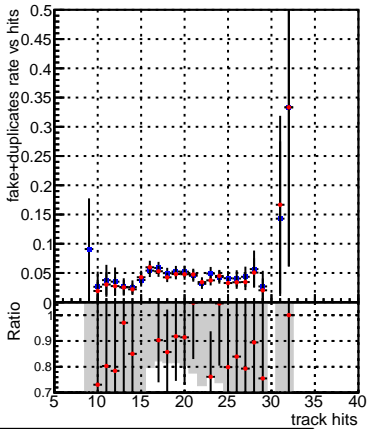
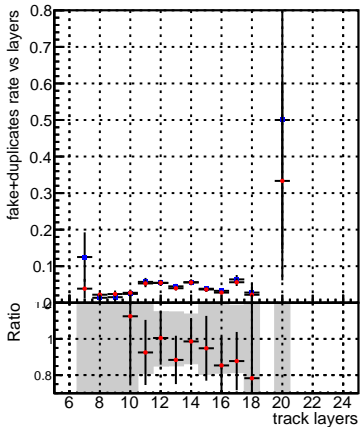
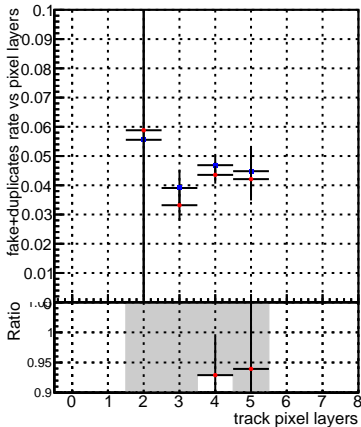


fake+duplicates vs hits

■ SoftQCD_default
● SoftQCD_ckfPixelLessStep

**fake+duplicates vs pixel layers****fake+duplicates vs 3D layers**