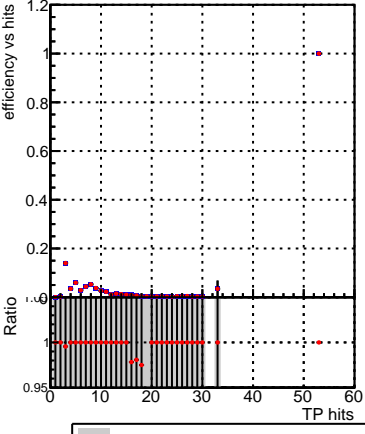
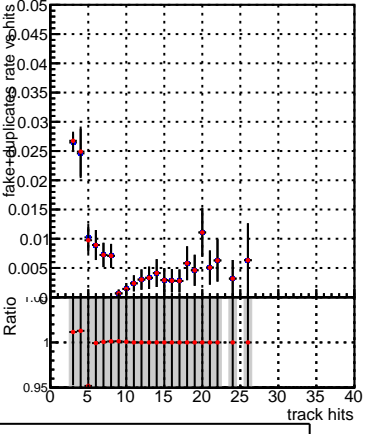
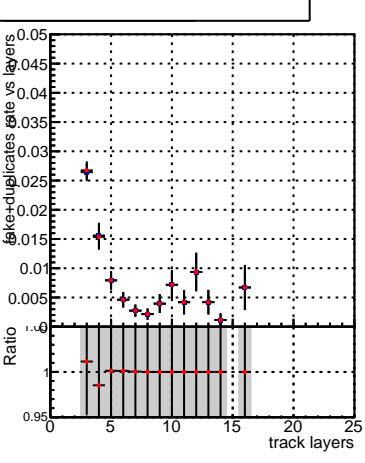
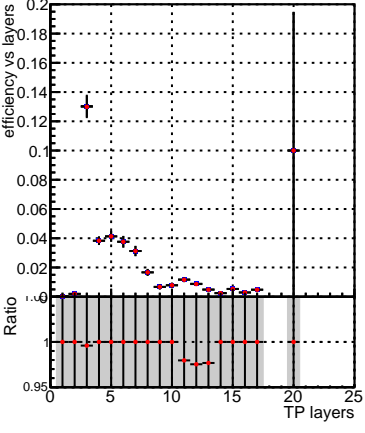
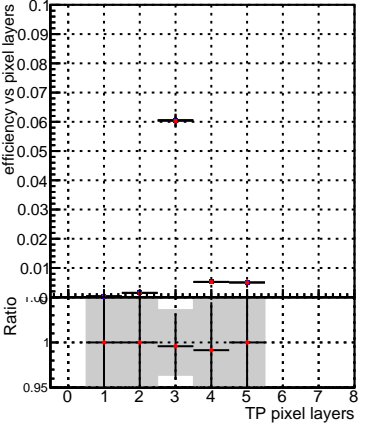
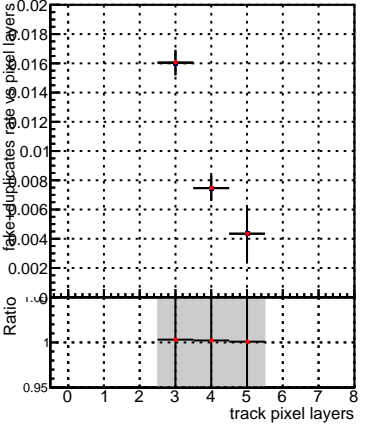
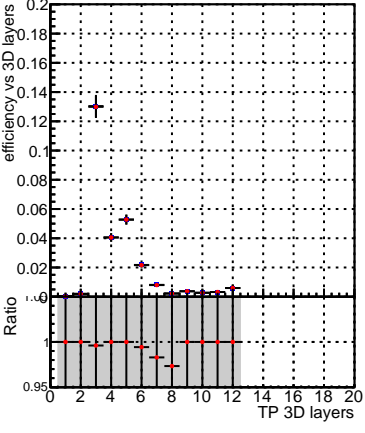
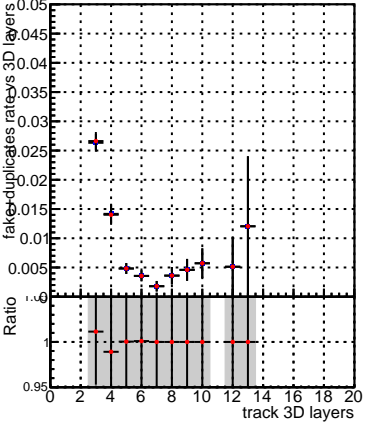


Efficiency vs hit**fake+duplicates vs hits****Efficiency vs layers****Efficiency vs pixel layer****fake+duplicates vs pixel layers****Efficiency vs 3D layer****fake+duplicates vs 3D layers**

Legend for Efficiency vs hit plot:

- SoftQCD_default (blue square)
- SoftQCD_ckfPixelLessStep (red circle)