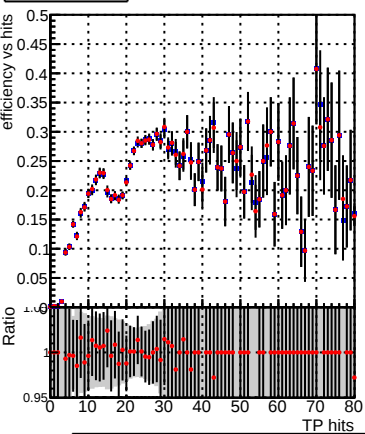
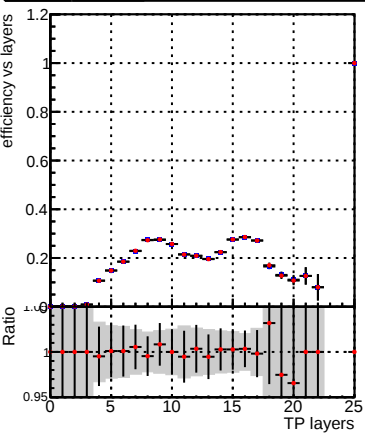


Efficiency vs hit

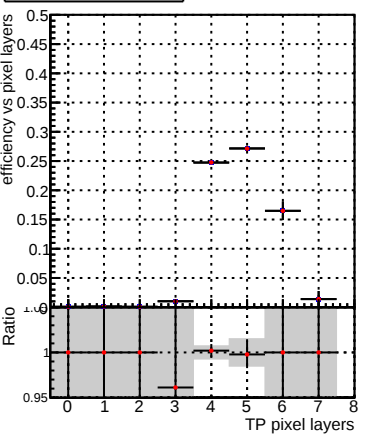


DQM_TT_mkFit-DQM_original

DQM_TT_mkFit-DQM_original_newwindows



Efficiency vs pixel layer



Efficiency vs 3D layer

