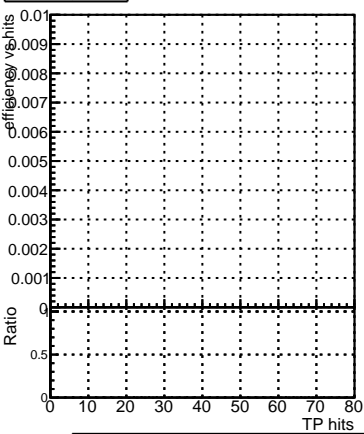
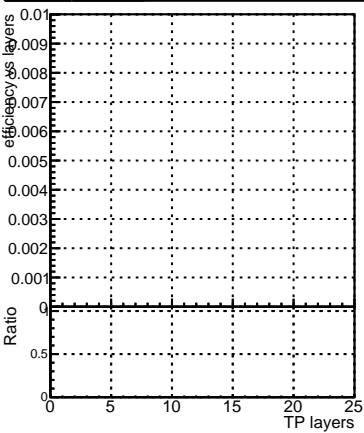


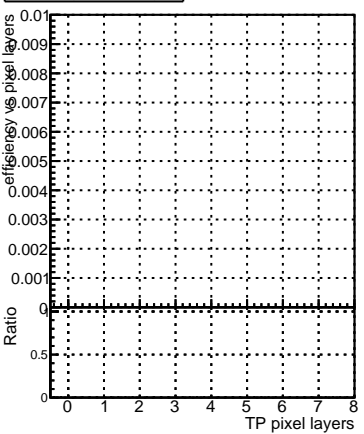
Efficiency vs hit



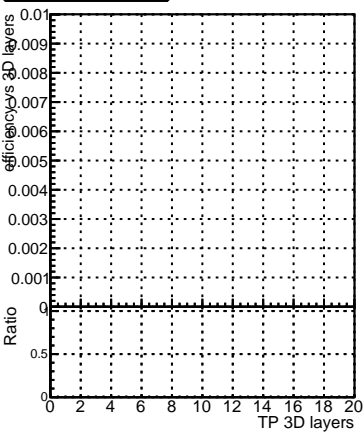
Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer



- DQM_V0001_R000000001_Global_mkFitOLD_RECO
- DQM_V0001_R000000001_Global_mkFit100_RECO
- DQM_V0001_R000000001_Global_mkFit100tobtec_RECO