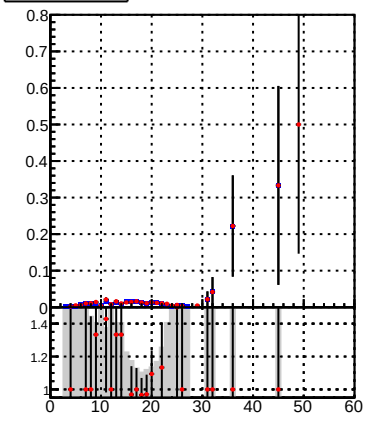
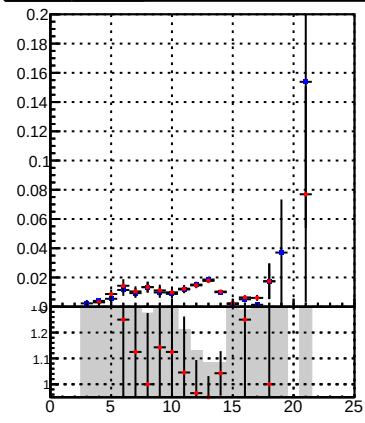


Efficiency vs hit

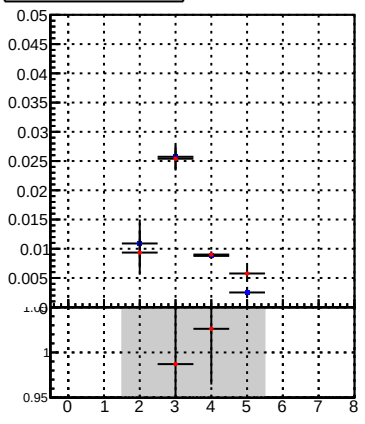


DQM_TT_mkFit_

DQM_TT_mkFit_BDT_



Efficiency vs pixel layer



Efficiency vs 3D layer

