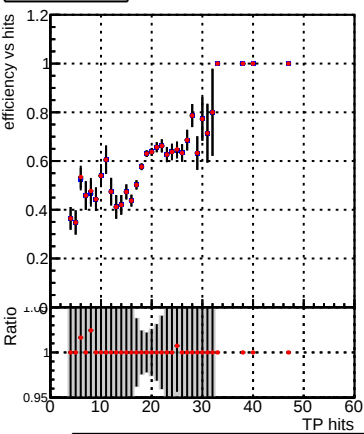
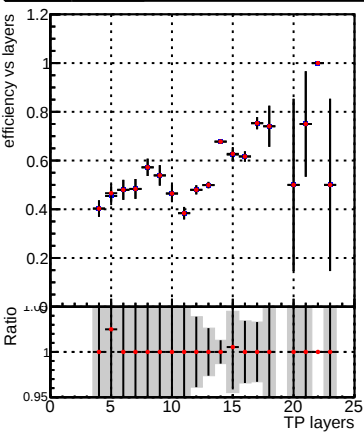


Efficiency vs hit

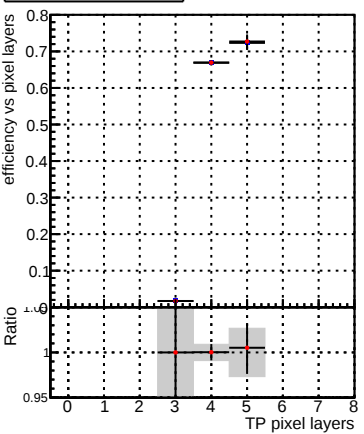


Efficiency vs hit

Legend: DQM_V0001_R000000001_Global_mkFitbase_RECO (blue square), DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_RECO (red circle)



Efficiency vs pixel layer



Efficiency vs 3D layer

