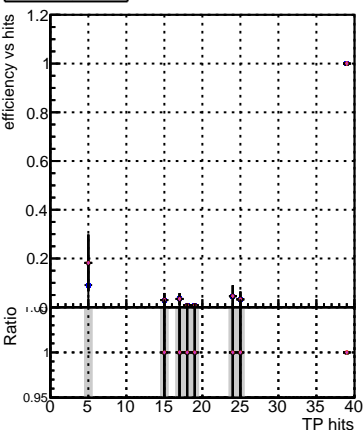
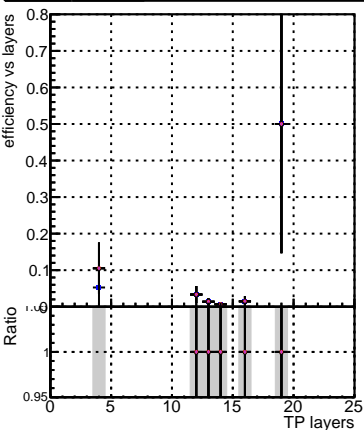
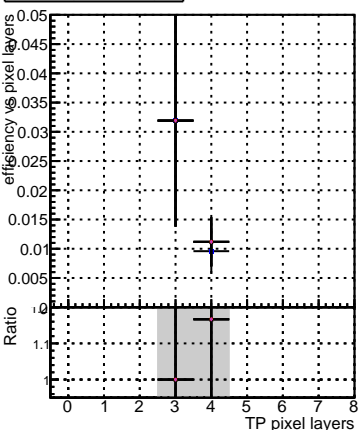


Efficiency vs hit

- DQM_V0001 R000000001 Global_mkFit_NOeval
- DQM_V0001 R000000001 Global_mkFit_NObatch
- DQM_V0001 R000000001 Global_mkFit_batch
- DQM_V0001 R000000001 Global_mkFit_batch32
- DQM_V0001 R000000001 Global_mkFit_batch64

Efficiency vs layers**Efficiency vs pixel layer****Efficiency vs 3D layer**