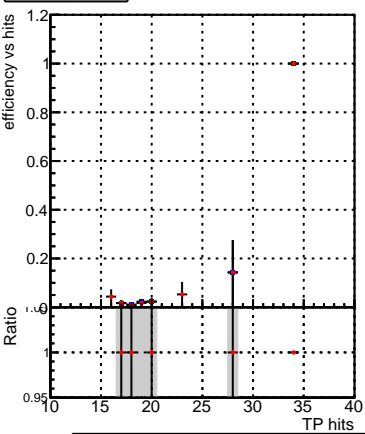
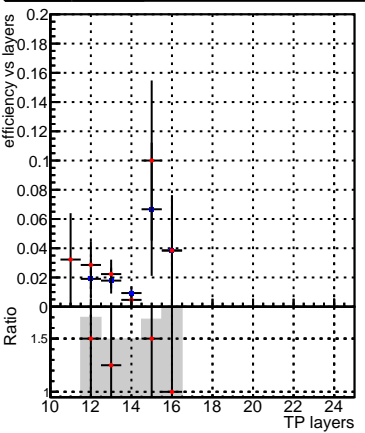


Efficiency vs hit

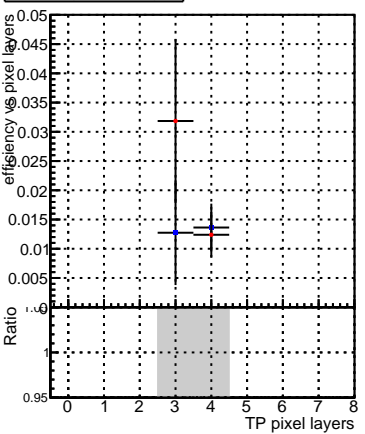


Efficiency

DQM_V0001_R000000001_Global_mkFit_baseline
DQM_V0001_R000000001_Global_mkFit_core50maxCand-24DUPremoval-1000



Efficiency vs pixel layer



Efficiency vs 3D layer

