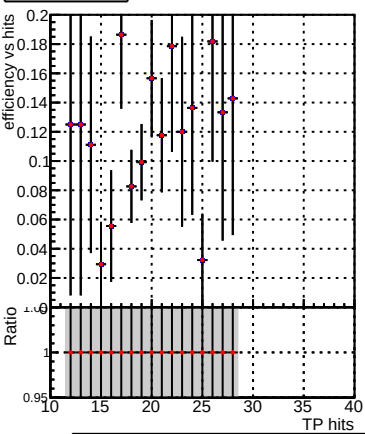
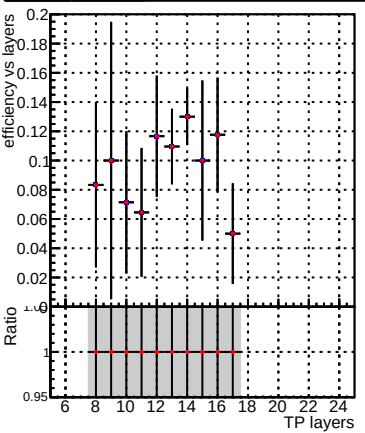


Efficiency vs hit

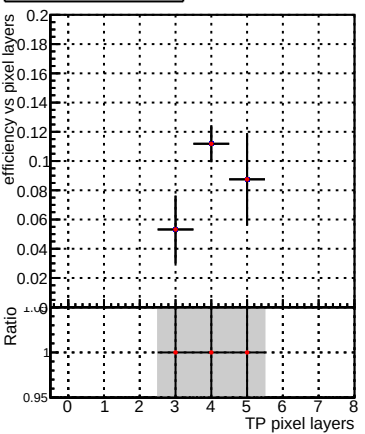


DQM_V0001_R000000001_Global_mkFit100PIXLLNO_RECO

DQM_V0001_R000000001_Global_mkFit100PIXLL_RECO



Efficiency vs pixel layer



Efficiency vs 3D layer

