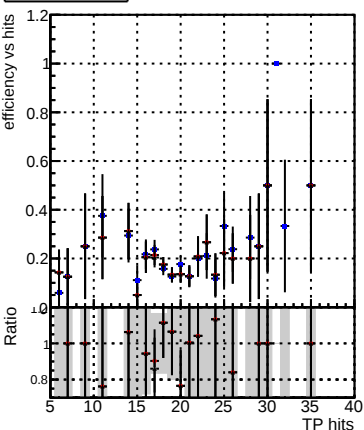


Efficiency vs hit

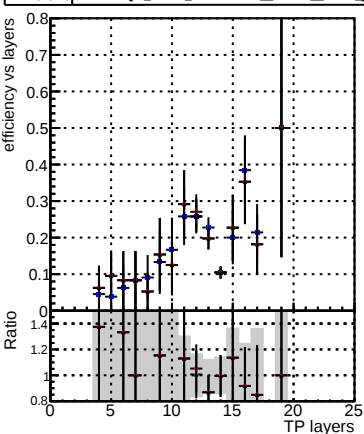


DQM\_V0001\_R000000001\_Global\_mkFit\_baseline

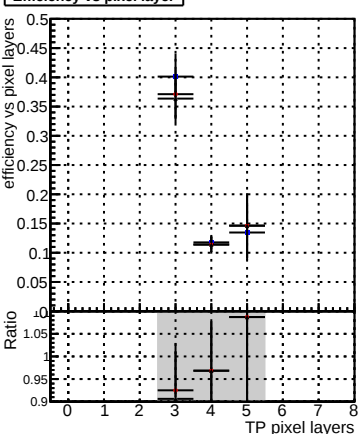
DQM\_V0001\_R000000001\_Global\_mkFit\_var

DQM\_V0001\_R000000001\_Global\_mkFit\_jcoreNoClean

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

