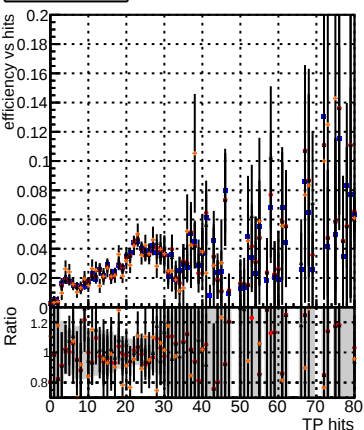


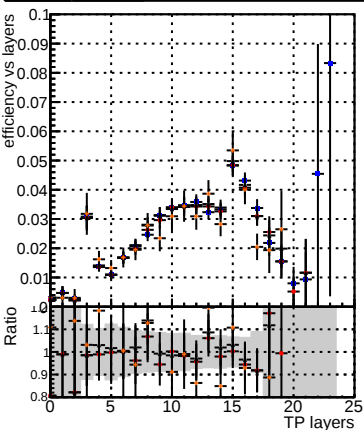
Efficiency vs hit



Ratio

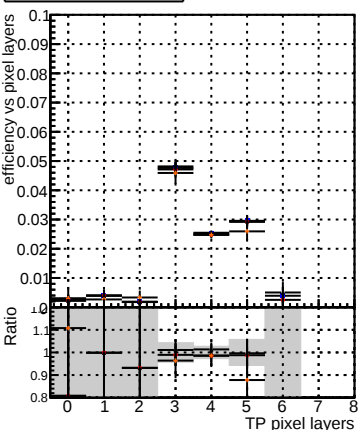
- DQM_V0001_R000000001_Global_mkFit_baseline
- DQM_V0001_R000000001_Global_mkFit_var
- DQM_V0001_R000000001_Global_mkFit_jcoreNoClean
- DQM_V0001_R000000001_Global_mkFit_jcoreSHits

Efficiency



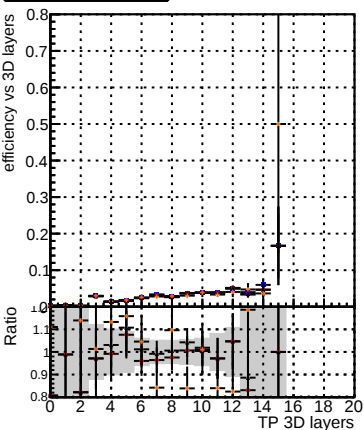
Ratio

Efficiency vs pixel layer



Ratio

Efficiency vs 3D layer



Ratio