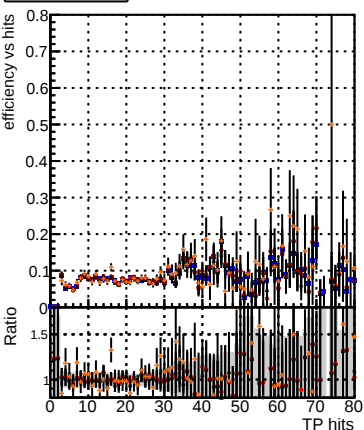
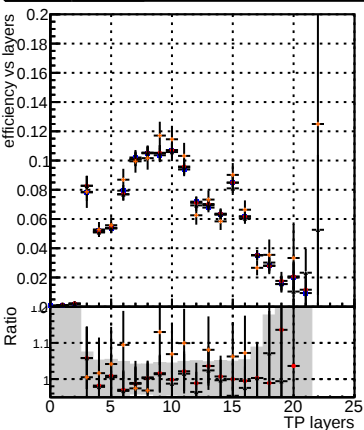


Efficiency vs hit

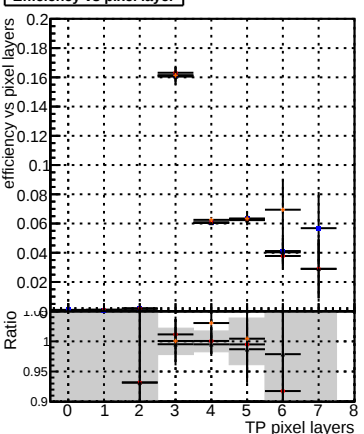


- DQM\_V0001\_R000000001\_Global\_mkFit\_baseline
- DQM\_V0001\_R000000001\_Global\_mkFit\_var
- DQM\_V0001\_R000000001\_Global\_mkFit\_jcoreNoClean
- DQM\_V0001\_R000000001\_Global\_mkFit\_jcoreSHits

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

