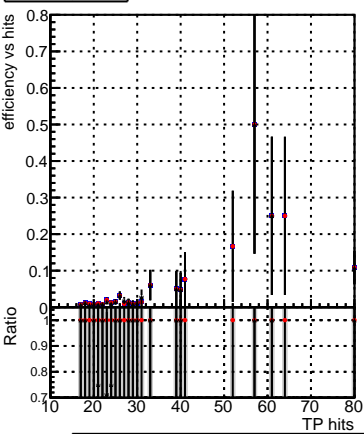
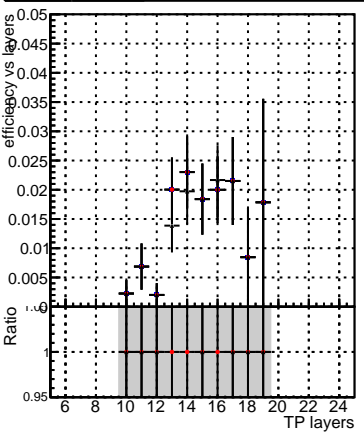


Efficiency vs hit

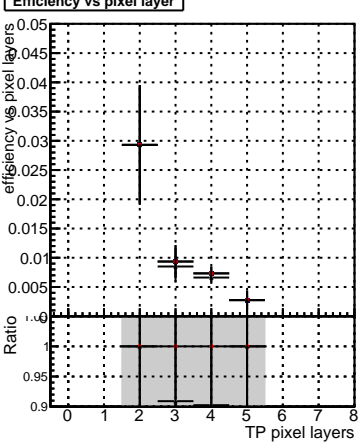


- ././CMSSW_12_4_0_pre3/src/DQM_V0001_R000000001_Global_mkFit_batchCAND-adjusted
- ././CMSSW_12_4_0_pre3/src/DQM_V0001_R000000001_Global_mkFit_CAND
- DQM_V0001_R000000001_Global_mkFit_CAND-AFTERCONFLICT2

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

