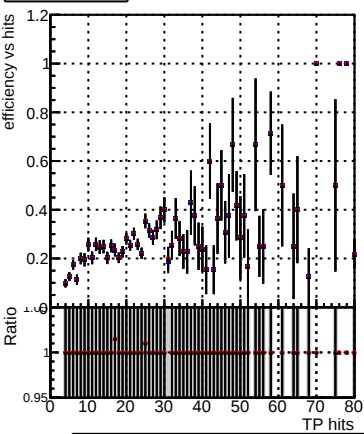


Efficiency vs hit

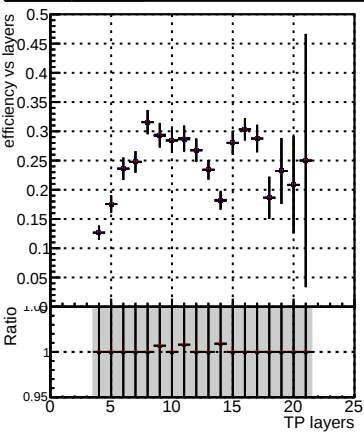


DQM_V0001_R000000001_Global_mkFit_noCAND

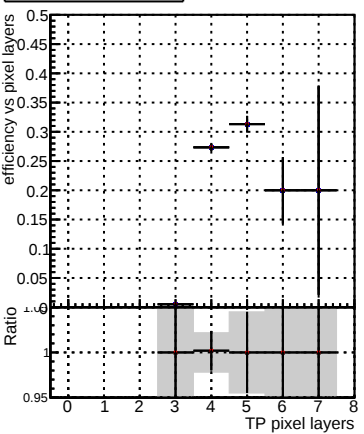
DQM_V0001_R000000001_Global_mkFit_CAND

DQM_V0001_R000000001_Global_mkFit_batchCAND

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

