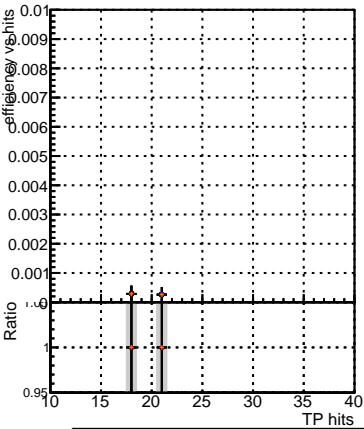
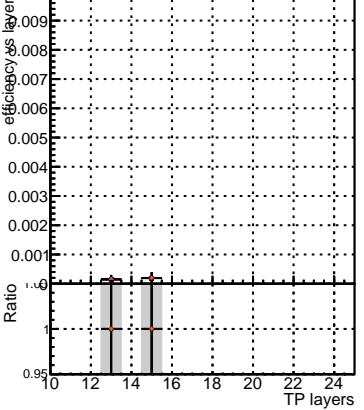


Efficiency vs hit

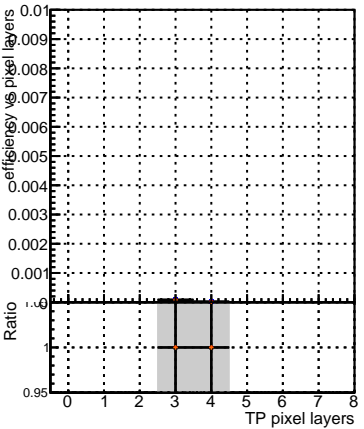


—	DQM_V0001_R000000001	Global	CMSSW_X_Y_Z_allNODNN2
—	DQM_V0001_R000000001	Global	CMSSW_X_Y_Z_all2
—	DQM_V0001_R000000001	Global	CMSSW_X_Y_Z_all75
—	DQM_V0001_R000000001	Global	CMSSW_X_Y_Z_all7

Efficiency vs layer



Efficiency vs pixel layer



Efficiency vs 3D layer

