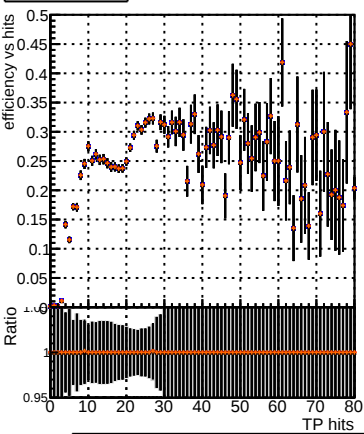
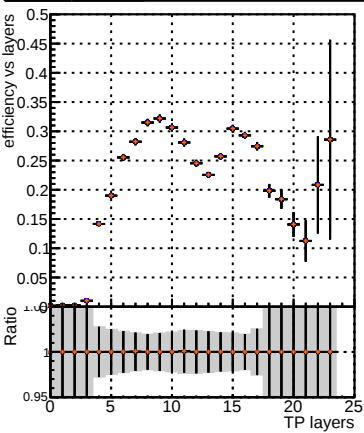


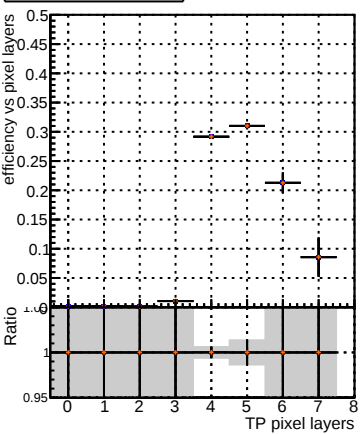
Efficiency vs hit



DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_allNODNN2	
DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_all2	
DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_all75	
DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_all7	



Efficiency vs pixel layer



Efficiency vs 3D layer

