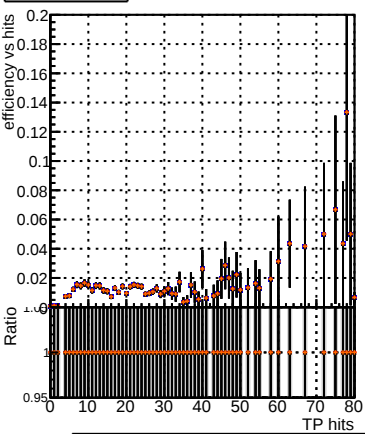
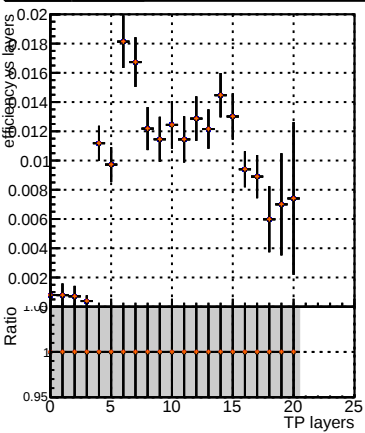


Efficiency vs hit

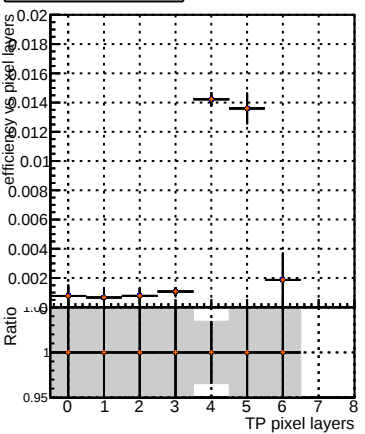


- DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_allNODNN2
- DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_all2
- DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_all75
- DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_all7

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

