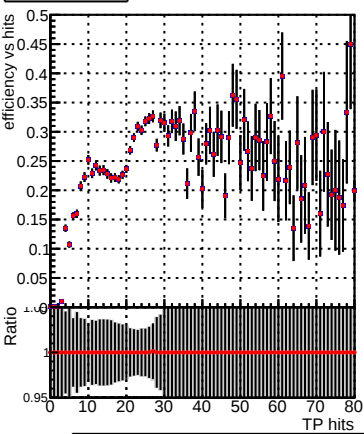


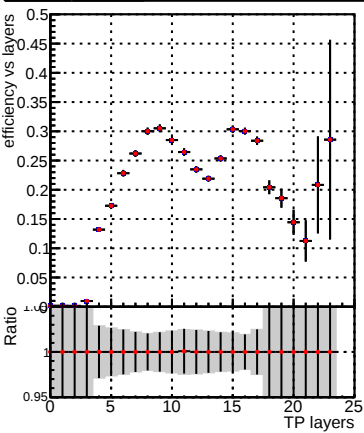
Efficiency vs hit



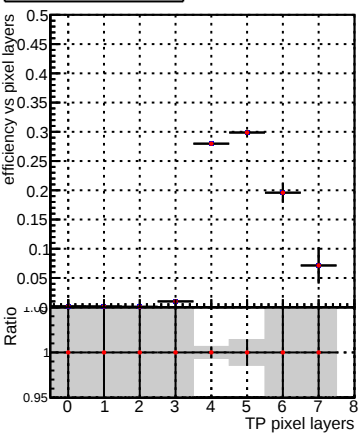
DQM\_V0001\_R000000001\_Global\_CMSSW\_X\_Y\_Z\_allINODNN2

Efficiency

DQM\_V0001\_R000000001\_Global\_CMSSW\_X\_Y\_Z\_all2



Efficiency vs pixel layer



Efficiency vs 3D layer

