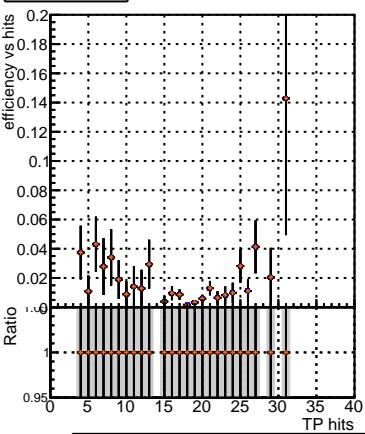
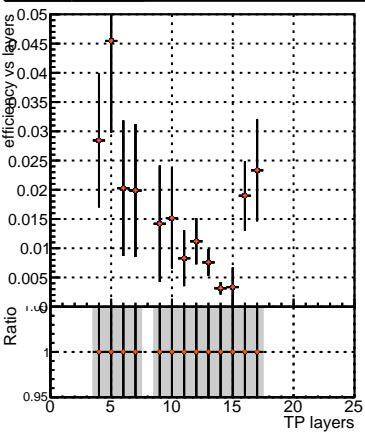


Efficiency vs hit

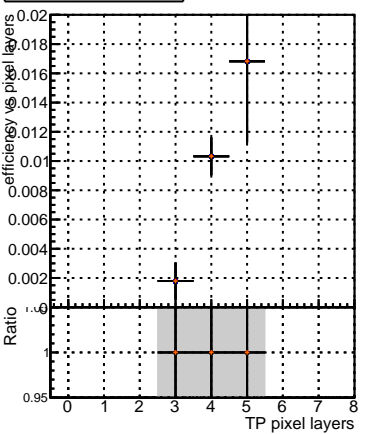


Efficiency vs hit

—●—	DQM_V0001_R000000001	Global_mkFit_original
—●—	DQM_V0001_R000000001	Global_mkFit_pless
—●—	DQM_V0001_R000000001	Global_mkFit_hptt
—●—	DQM_V0001_R000000001	Global_mkFit_new



Efficiency vs pixel layer



Efficiency vs 3D layer

