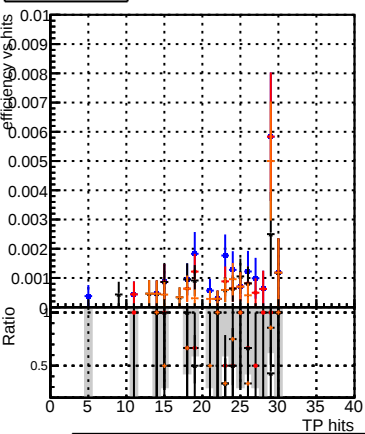


Efficiency vs hit

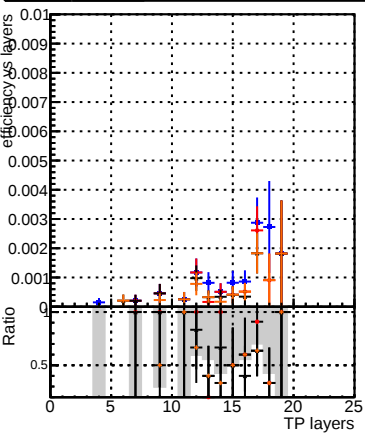


DQM_original4

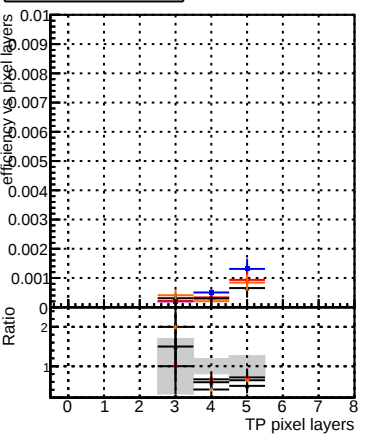
DQM_testMkFit_initialStepReso

DQM_testMkFitFit_initialStepReso

DQM_testMkFitFit_initialStepReso_wRejection100



Efficiency vs pixel layer



Efficiency vs 3D layer

