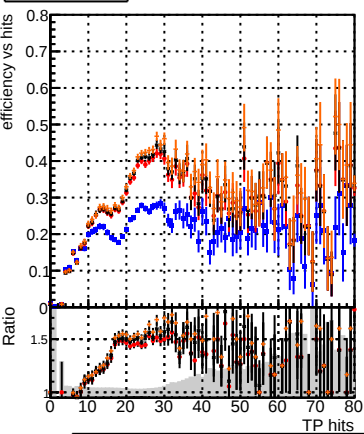


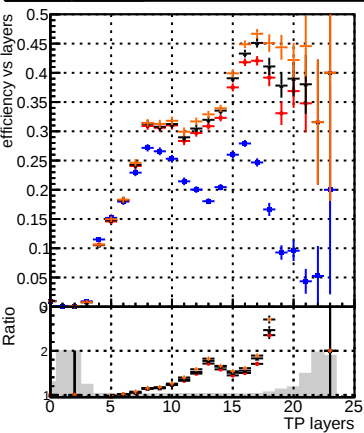
Efficiency vs hit



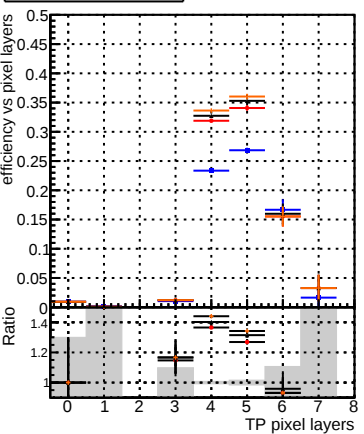
Efficiency vs hit

Legend:

- DQM_original4
- DQM_testMkFit_initialStepReso
- DQM_testMkFitFit_initialStepReso
- DQM_testMkFitFit_initialStepReso_wRejection100



Efficiency vs pixel layer



Efficiency vs 3D layer

