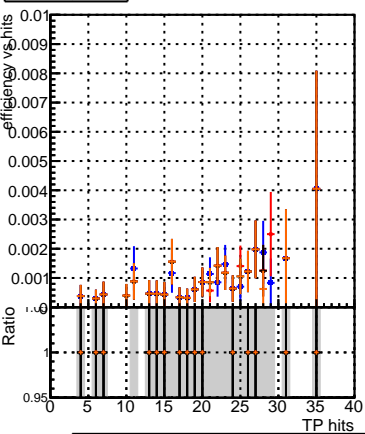
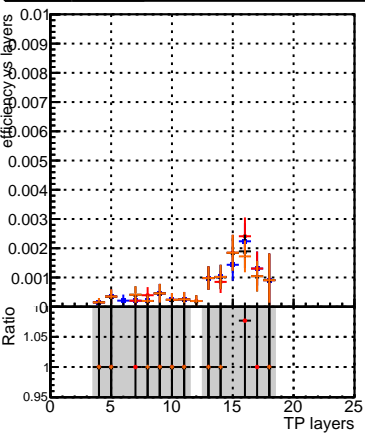


Efficiency vs hit

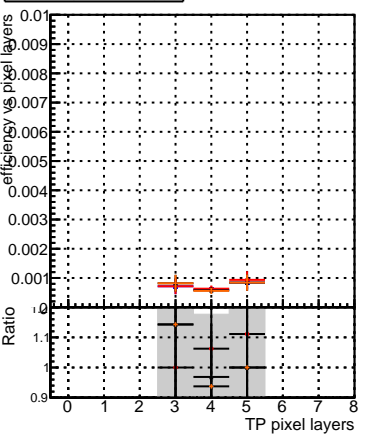


Efficiency

DQM\_original4  
DQM\_testMkFit\_initialStepReso  
DQM\_testMkFit\_initialStepReso  
DQM\_testMkFit\_initialStepReso\_wRejection100



Efficiency vs pixel layer



Efficiency vs 3D layer

