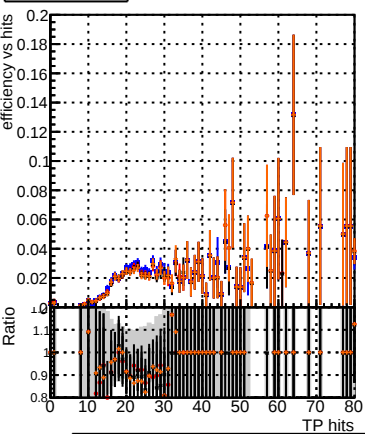
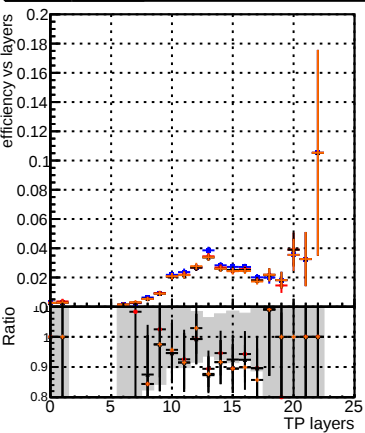


Efficiency vs hit

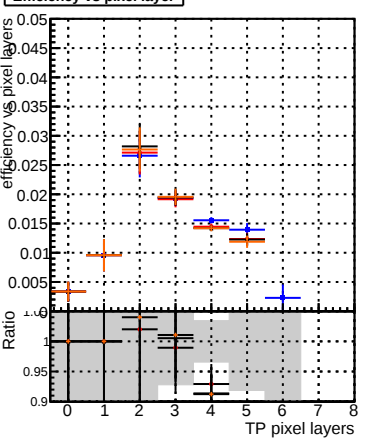


Efficiency

DQM_original4
DQM_testMkFit_initialStepReso
DQM_testMkFitFit_initialStepReso
DQM_testMkFitFit_initialStepReso_wRejection100



Efficiency vs pixel layer



Efficiency vs 3D layer

