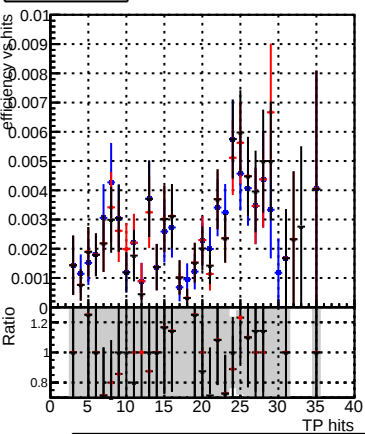


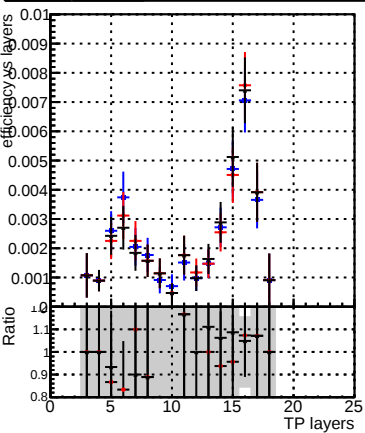
Efficiency vs hit



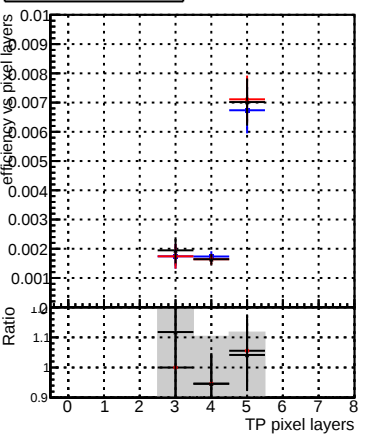
DQM_original4

DQM_testMkFit_initialStepReso

DQM_testMkFitFit_initialStepReso



Efficiency vs pixel layer



Efficiency vs 3D layer

