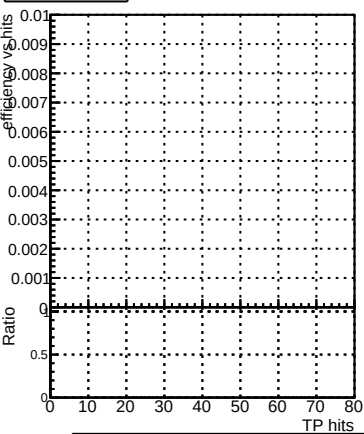


Efficiency vs hit



Efficiency

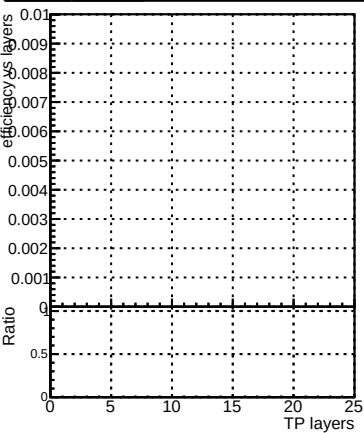
DOM_original4

DOM_testMkFit_initialStepReso

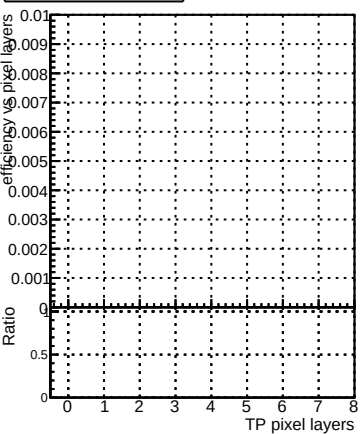
DOM_testMkFitFit_initialStepReso

DOM_testMkFitFit_initialStepReso_test100

DOM_testMkFitFit_initialStepReso_test100bf



Efficiency vs pixel layer



Efficiency vs 3D layer

