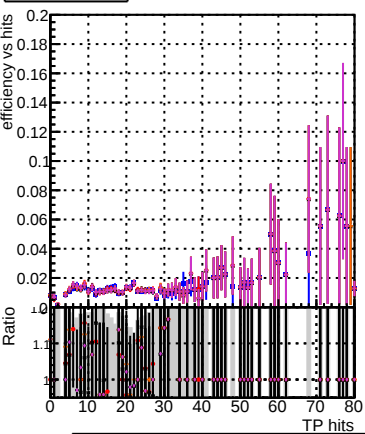


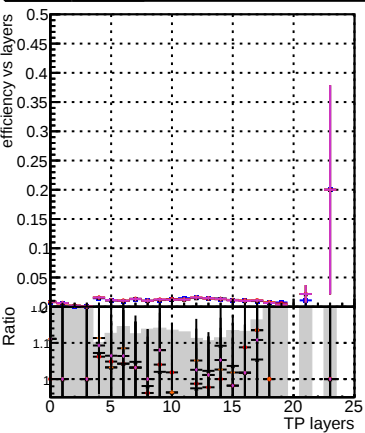
Efficiency vs hit



Ratio

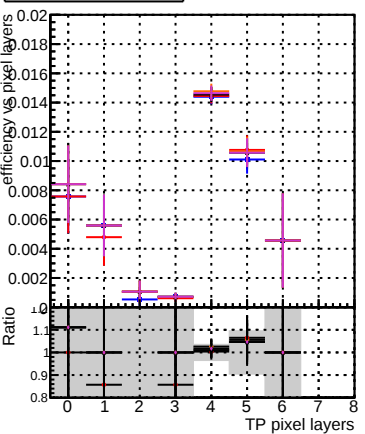
- DOM_original4
- DOM_testMkFit_initialStepReso
- DOM_testMkFitFit_initialStepReso
- DOM_testMkFitFit_initialStepReso_test100
- DOM_testMkFitFit_initialStepReso_test100bf

Efficiency



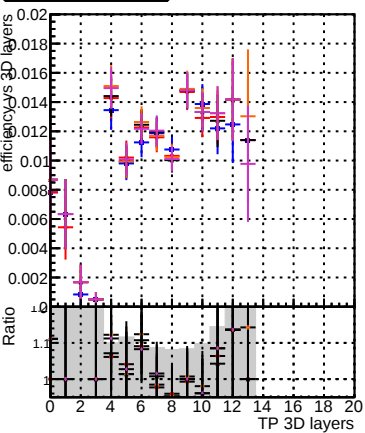
Ratio

Efficiency vs pixel layer



Ratio

Efficiency vs 3D layer



Ratio