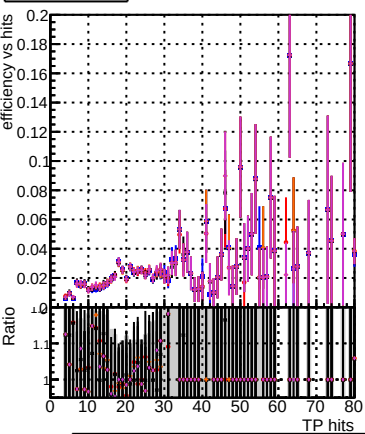
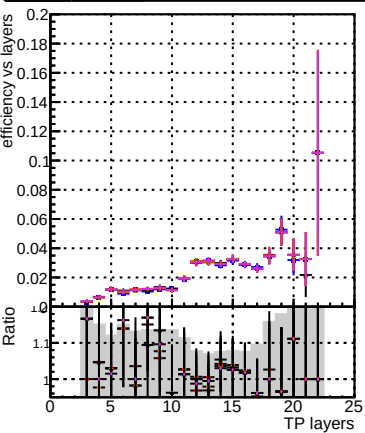


Efficiency vs hit

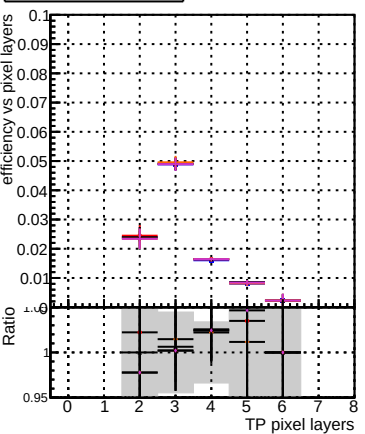


Efficiency vs hit

DOM_original4
DOM_testMkFit_initialStepReso
DOM_testMkFitFit_initialStepReso
DOM_testMkFitFit_initialStepReso_test100
DOM_testMkFitFit_initialStepReso_test100bf



Efficiency vs pixel layer



Efficiency vs 3D layer

