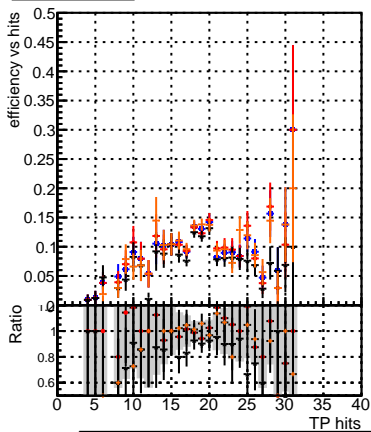
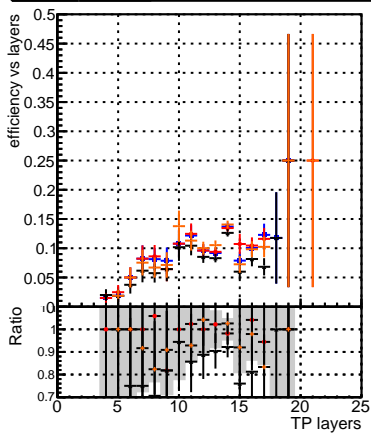


Efficiency vs hit

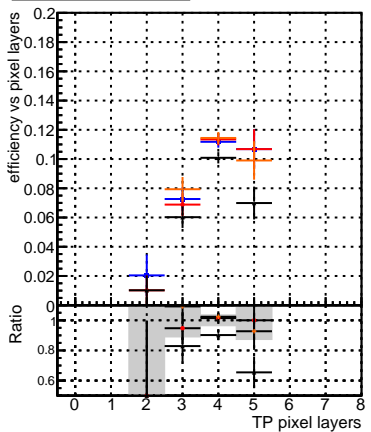


- DQM\_original4
- DQM\_testMkFit\_initialStepReso
- DQM\_testMkFitFit\_initialStepReso
- DQM\_testMkFitFit\_initialStepReso\_wRejection5

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

