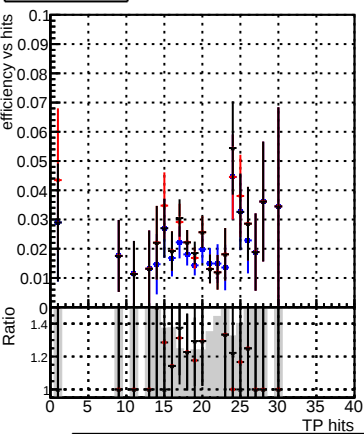
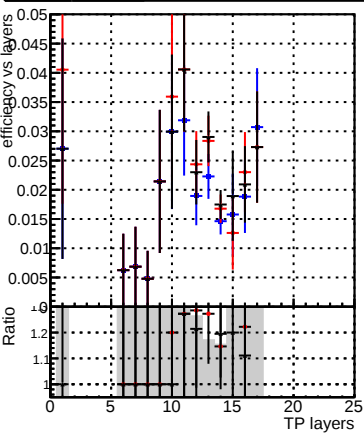


Efficiency vs hit

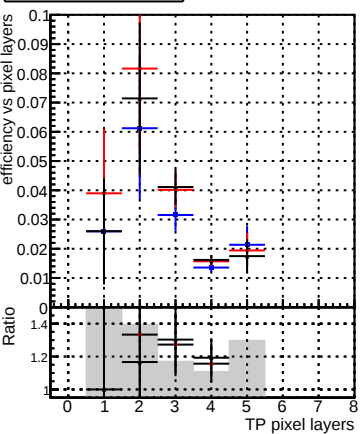


DQM_original
DQM_firstTest_byPassRefit
DQM_firstTestFit4_1000ev

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

