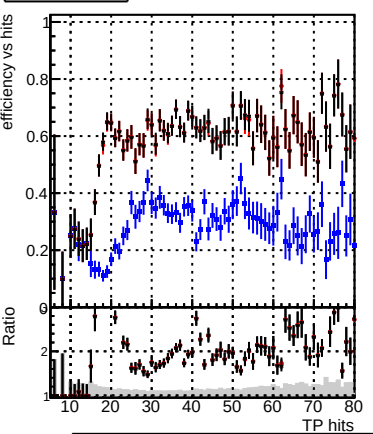


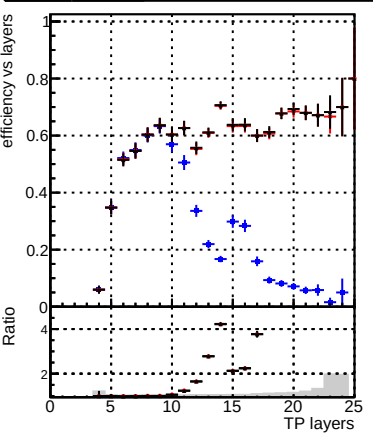
Efficiency vs hit



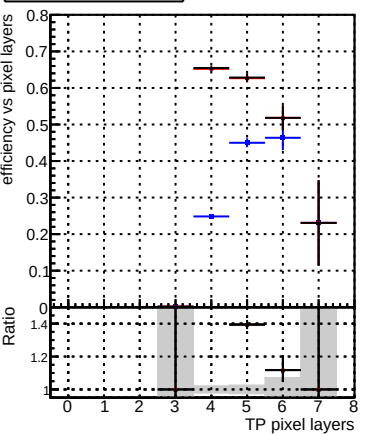
Efficiency vs hit

Legend:

- DQM_original4_step2_pt0p1to1_eta0p0to0p4
- DQM_testMkFit_step2_pt0p1to1_eta0p0to0p4
- DQM_testMkFit_step2_pt0p1to1_eta0p0to0p4_testX



Efficiency vs pixel layer



Efficiency vs 3D layer

